



Break New Ground

San Francisco
September 16–19, 2019

Safe Harbor

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Oracle Code One 2019 Reactive Streams Processing with a New Java Library, Helidon, and Microservices [DEV4614]

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OJVM JDBC - Product Development
September 17, 2019

Program Agenda

- Challenges when Streaming Data into the Database.
- Introducing the Reactive Streams Ingestion library.
- API, Code Samples and Integration with Reactive Frameworks.
- Using the RSI library in Helidon.
- Creating a Microservice with Helidon-RSI.
- Deployment and Demo.

Challenges when Streaming Data into the DB

High Concurrency

Thousands of concurrent clients streaming data continuously and simultaneously to the same table/database.



Scalability

Target database being able to handle thousands of clients/connections competing for a limited amount of resources.



Responsiveness

Provide minimal response time, asynchronous processing, with non-blocking back-pressure.



Elasticity

Be able to allocate / release compute resources under a fluctuating workload.

One database might not be able to handle several thousands concurrent live connections without being strongly affected in performance.
Response time from a simple SQL Insert statement might not be acceptable for an IOT device.

Challenges when Streaming Data into the DB

Abstraction Layer

Transparently exploit (with no changes in the client) features of the Database.



Automatic Routing

Payload dependent: shard awareness / partitioning / RAC



High Availability

Disaster Recover, Planned Maintenance, Changes in DB topology.



Application Readiness

Exploit DB latest features with no impact on the Application layer.

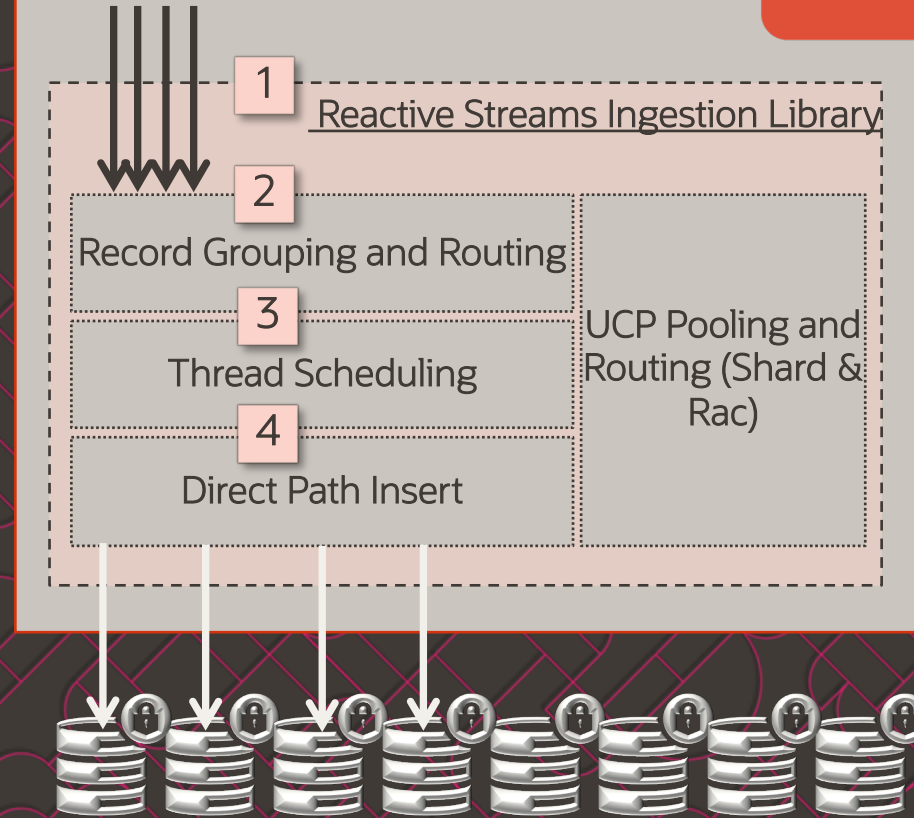
Is very challenging to provide these features from a regular SQL insert without changes in the client (SQL, Code, Libraries, etc.).

Introducing the Reactive Streams Ingestion Library

- 1) Streaming capability: unblockingly and reactively receive data from a large group of clients.
- 2) Group records through RAC and Shard affinity using native UCP.
- 3) Optimize CPU allocation while decoupling record processing from IO.
- 4) Fastest insert method for the Oracle Database through Direct Path Insert, bypassing SQL and writing directly in the Database files.

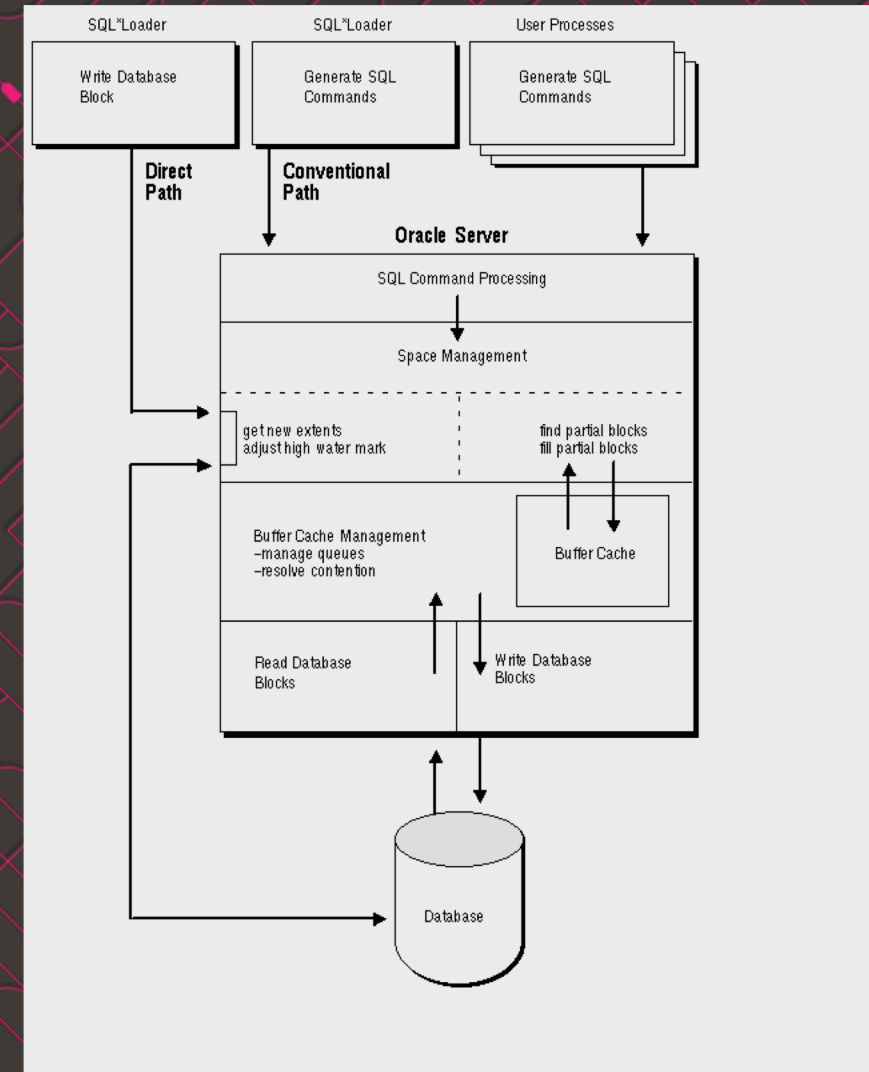
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Java Program



Fastest insert method for the Oracle Database through Direct Path.

- In Direct Path the API creates data blocks in the Oracle Database block's format. These blocks are written directly in the Database files.
- There is no SQL command processing (no "insert into..."), hence no contention with other processes using the Database.
- The Buffer Cache is bypassed, formatted data blocks are written directly in the Database files (also avoiding contention with other process).
- More options for performance: Parallelization, No-Log, Skip-Unusable-Indexes, Skip-Referential-Integrity.



Introducing the Reactive Streams Ingestion library. RAC and Shard awareness (routing capabilities).

Recognize sharding-keys specified by the users and allow them to connect to the specific shards and chunks (and connection re-usage).

Sharding-key ranges are cached, allowing to bypass the GSM (shard director).

Receive FAN Events from a RAC Cluster:

- Load Balancing Advisory.
- Node Down/Up.
- Service Down/Up.

Introducing the Reactive Streams Ingestion library.

Builder and Record API.

```
// Simple and intuitive constructor
ReactiveStreamsIngestion rsi =
    new ReactiveStreamsIngestion()
        .url(url)
        .schema("scott")
        .username("scott")
        .password("tiger")
        .executor(new ScheduledThreadPool(2))
        .bufferRows(bufferRows)
        .bufferInterval(Duration.ofMillis(1000))
        .entity(Customer.class)
        .build();

// Record API (ORM Mapping) (.entity(class))
@Record
@Table(name = "customers")
class Customer {
    @Column(name = "ID") private long id;
    @Column(name = "NAME") private String name;
    @Column(name = "REGION") private String region;
}

// If no ORM Function<byte[], Record> or Object[]
.transformer(bytes -> new Customer(bytes))
.table("customers")
.columns(new String[] { "ID", "NAME", "REGION" })
```

Introducing the Reactive Streams Ingestion library.

PushPublisher API.

```
// Push Publisher for Simple Usage
PushPublisher<Customer> pushPublisher =
    ReactiveStreamsIngestion.pushPublisher();
pushPublisher.subscribe(rsi.subscriber());

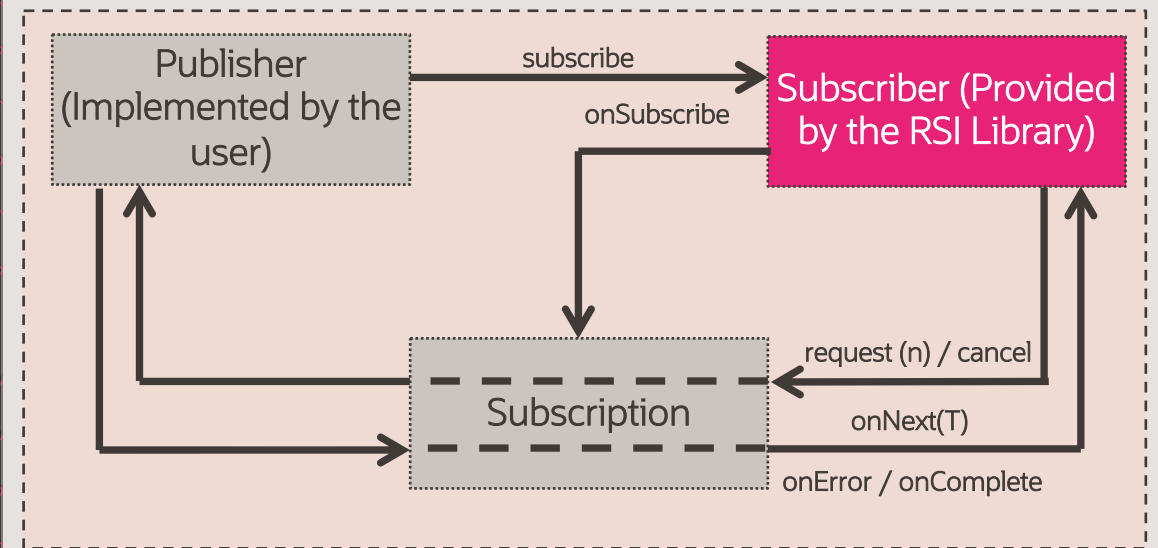
// Ad-hoc usage
pushPublisher.accept(
    new Customer(1, "John Doe", "North"));

// As a Consumer of a Stream
Customer[] customers = ...
Stream
    .of(customers)
    .filter(c -> c.region.equals("NORTH"))
    .forEach(pushPublisher::accept);

// As a Consumer for 3rd party Reactive Stream
// Libraries eg: Reactor https://projectreactor.io/
// Flux
    .just(
        new Customer(1, "John Doe", "North"),
        new Customer(2, "Jane Smith", "South"))
    .concatWithValues(new Customer(3, "Bob", "South"))
    .doOnComplete(() -> {System.out.println("Done!");})
    .doOnCancel(() -> {System.out.println("Canceled!");})
    .subscribe(pushPublisher::accept);
```

Introducing the Reactive Streams Ingestion library.

FlowPublisher API. Allowing Ad-Hoc Publishers.



```
class SimpleCustomerPublisher<T>
    implements Publisher<T>, Consumer<T> {

    Subscriber<? super T> subscriber; // reference to lib
    Subscription subscription =
        new SimpleCustomerSubscription(); // get feedback

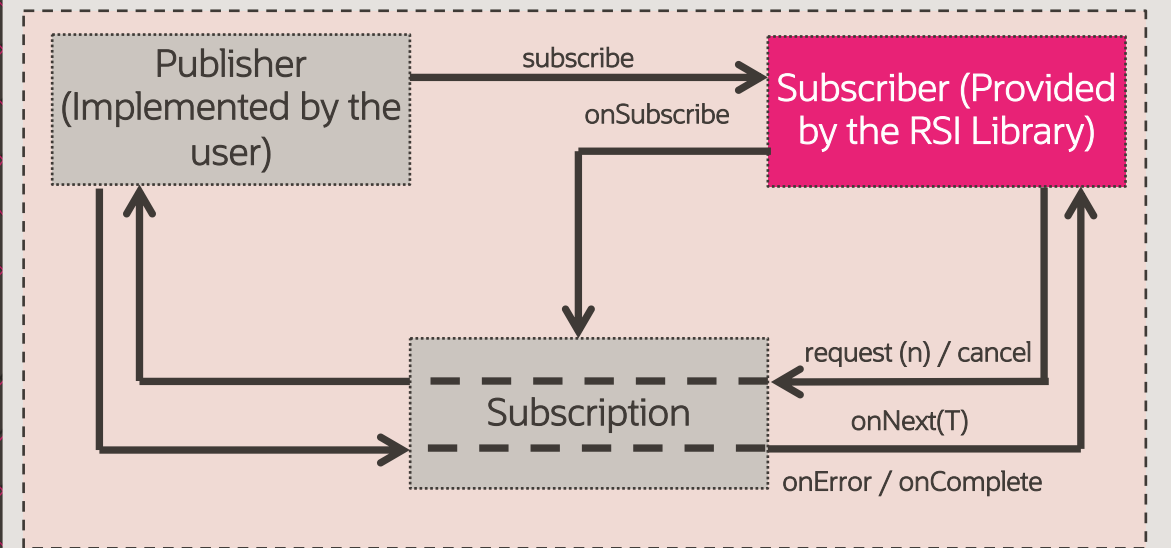
    @Override
    public void subscribe(Subscriber<? super T>
        subscriber) {
        this.subscriber = subscriber; // associate
        this.subscriber.onSubscribe(subscription); // call
    }

    @Override
    public void accept(T t) { // being a consumer
        subscriber.onNext(t); // send to the library
    }
}
```



Introducing the Reactive Streams Ingestion library.

FlowPublisher API.
Allowing Ad-Hoc Publishers.



```
class SimpleCustomerSubscription
    implements Subscription {
    @Override
    // Signal unfulfilled demand
    public void request(long n) {
        log("Requesting: " + n + " records");
    }
    // Signal Stop
    @Override
    public void cancel() { . . .

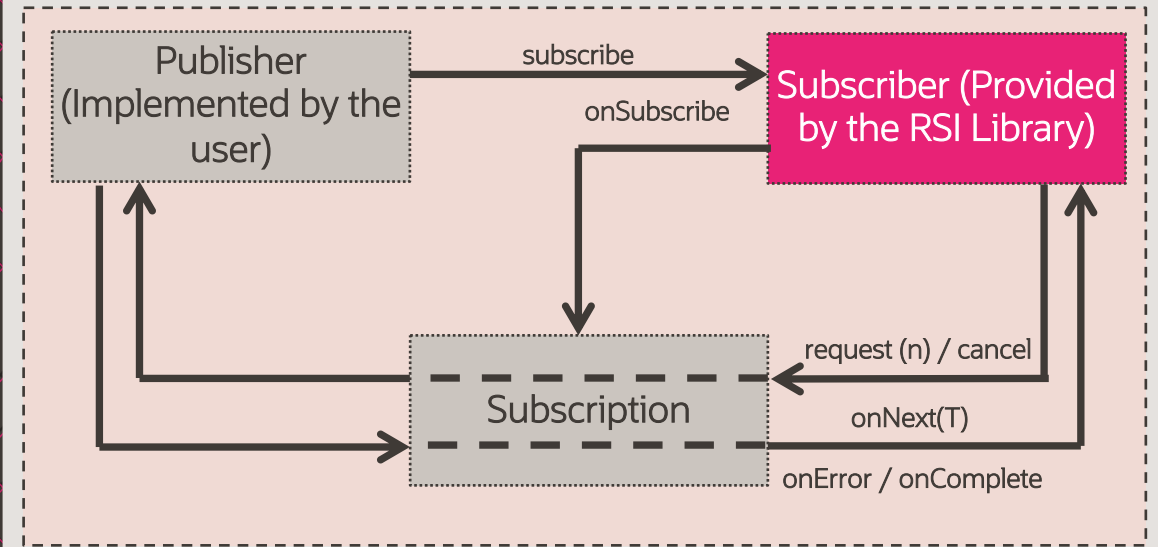
SimpleCustomerPublisher<Customer> publisher =
    new SimpleCustomerPublisher<Customer>();

publisher.subscribe(rsi.subscriber());

publisher.accept(
    new Customer(1, "John Doe", "North")); //Ingestion
```

Introducing the Reactive Streams Ingestion library.

Using SubmissionPublisher from JDK Standard.



```
// Out of the box from the JDK
// java.util.concurrent.SubmissionPublisher
// Implementation that handles back-pressure
```

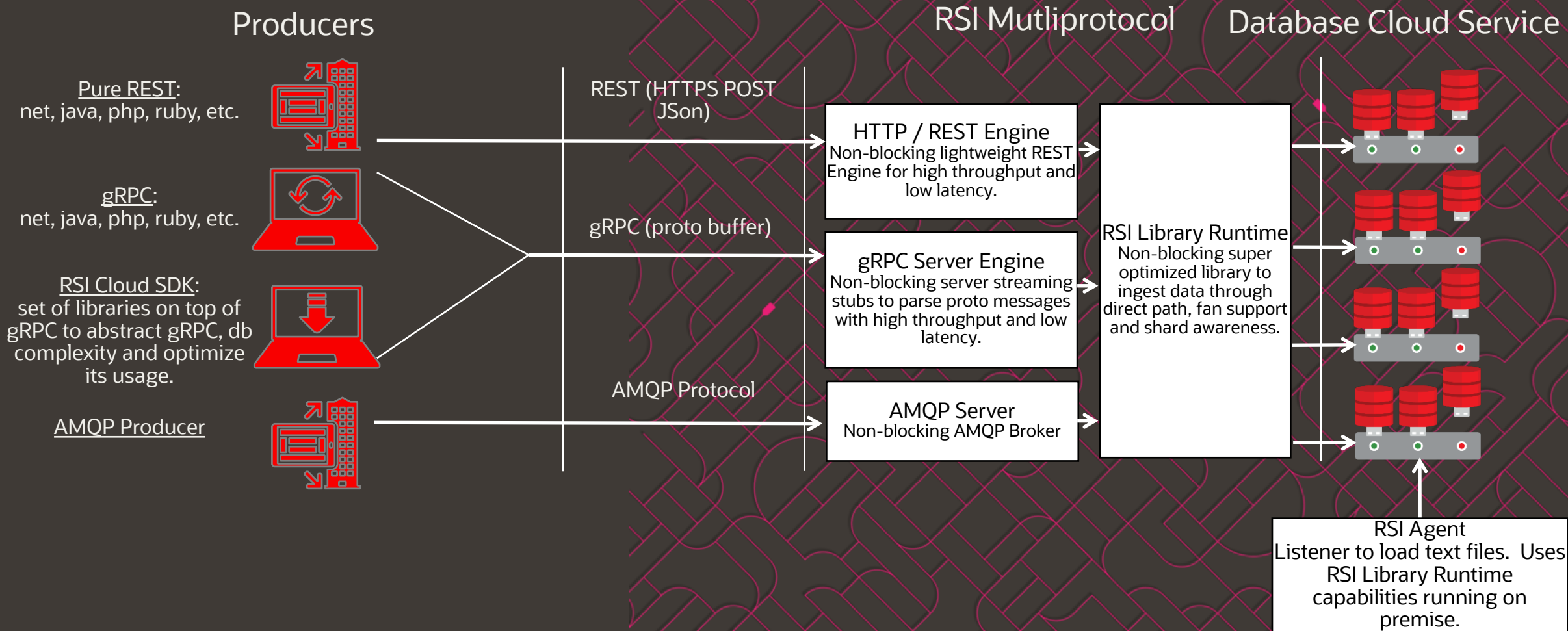
```
SubmissionPublisher<Customer> subpub =
    new SubmissionPublisher<>();
```

```
subpub.subscribe(rsi.subscriber());
```

```
subpub.submit(new Customer(1, "John Doe", "North"));
subpub.submit(new Customer(2, "Jane Doe", "North"));
subpub.submit(new Customer(3, "John Smith", "South"));
```

```
while (subpub.estimateMaximumLag() > 0);
```


Reactive Streams Ingestion Multiprotocol * Not a Product



Reactive Streams Ingestion Multiprotocol

Differentiators Features >

Singled purposed, built to scale and perform.

Performance

10x better performance than similar tools or ad-hoc solutions.



Responsiveness

Standalone non-blocking reactive web server and internal libraries.

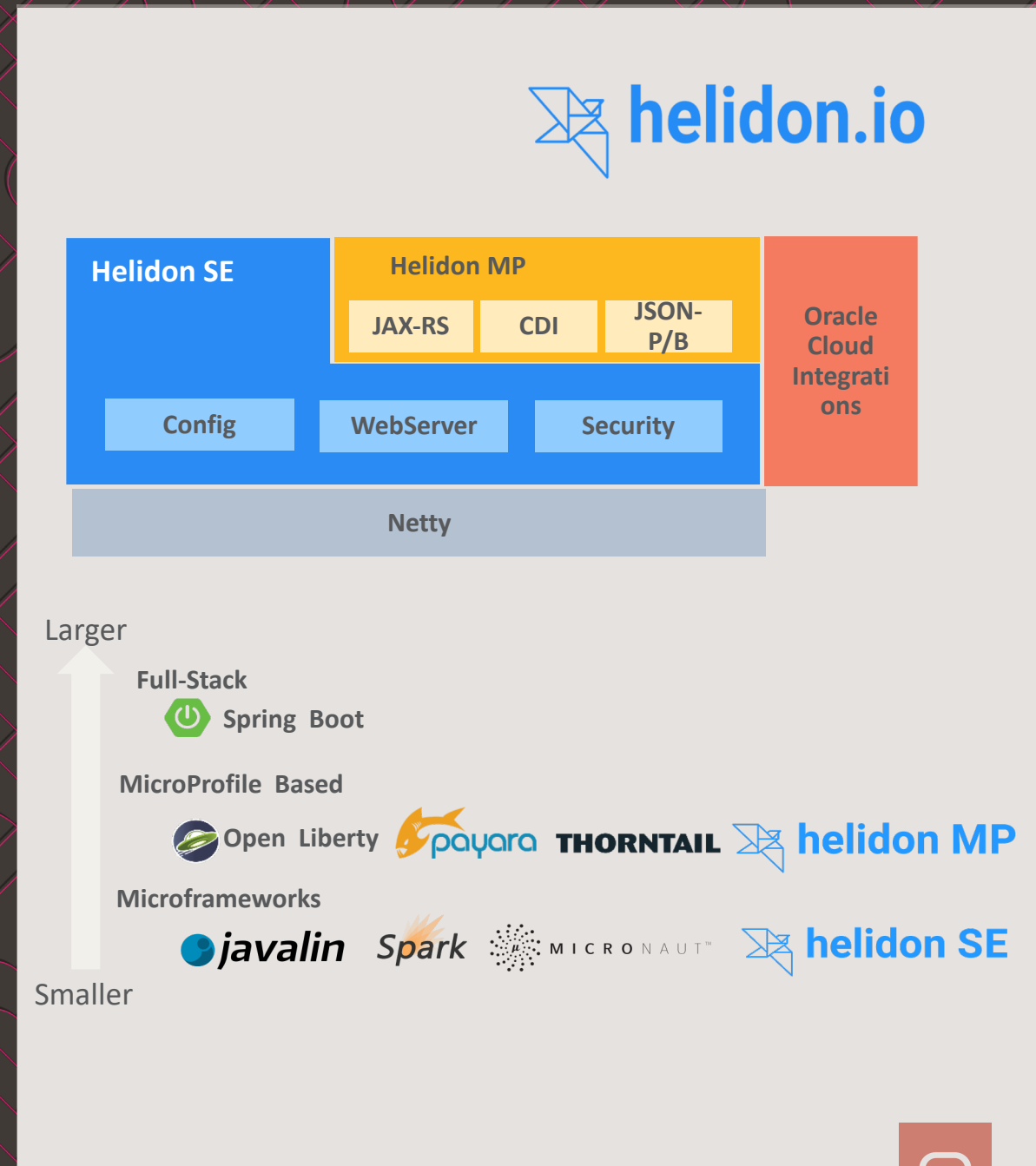


Multiprotocol

REST
gRPC
AMQP
Cloud SDK

Project Helidon

- A set of open source Java libraries for developing microservices.
- Your service is just a Java SE application.
- Implements Eclipse MicroProfile (Helidon MP).
- Two programming models:
 - Helidon MP: declarative style, familiar to Java EE developers (JAX-RS, CDI, etc).
 - Helidon SE: functional style, transparent, reactive.
- Built-in integrations to Oracle Cloud Services.



RSI Multiprotocol in OCI

Containers

Next-generation virtualization

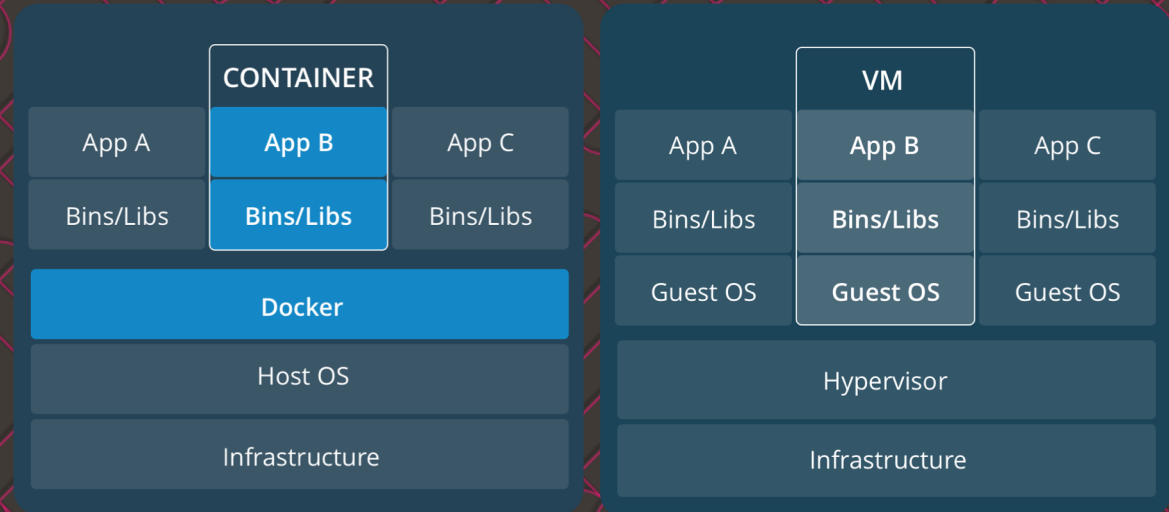
- Lighter weight
- More efficient
- Faster to spin up / down



Docker is the de-facto technology to create, manage and run containers



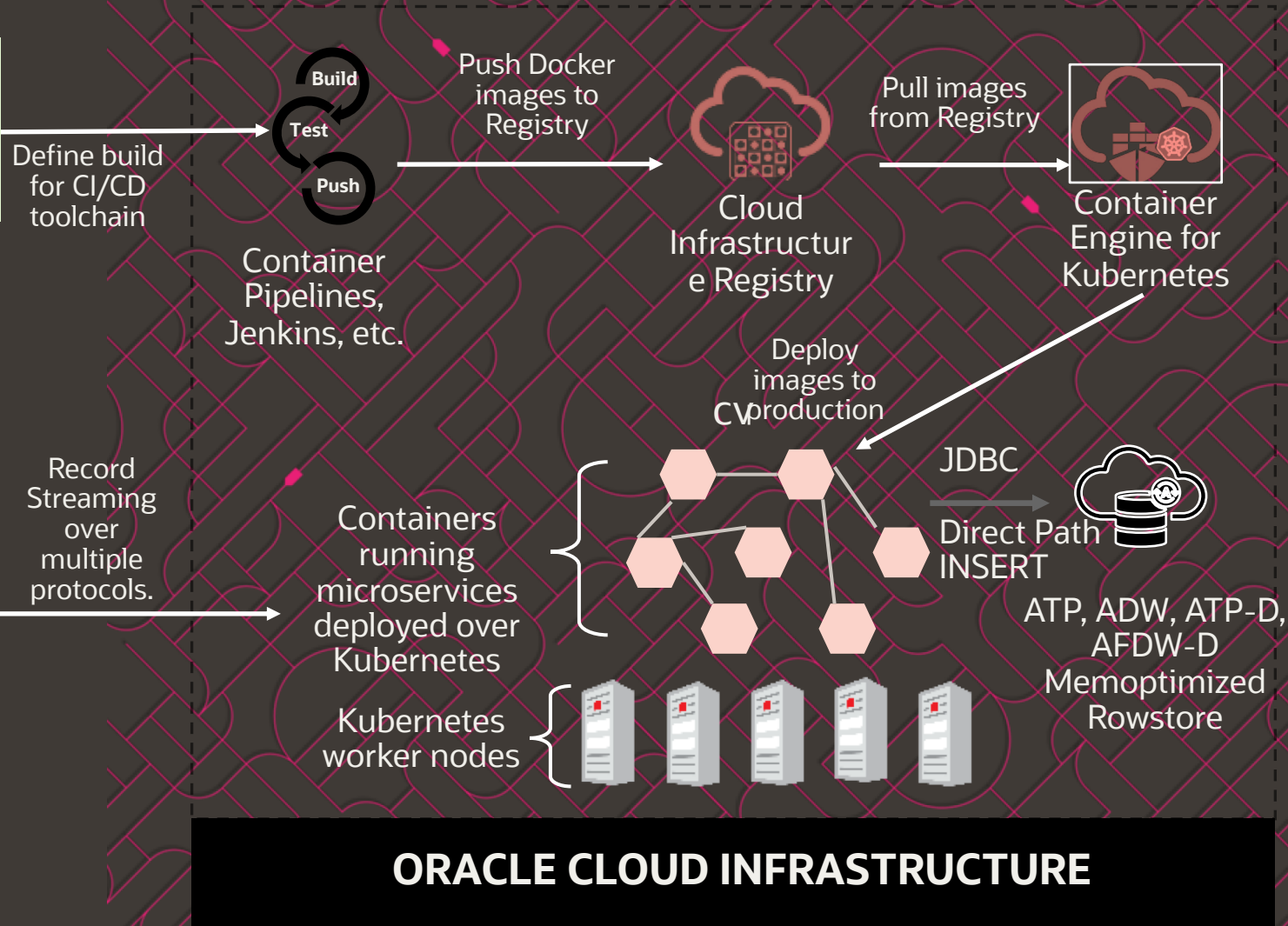
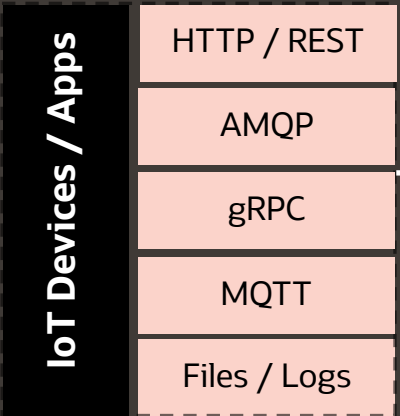
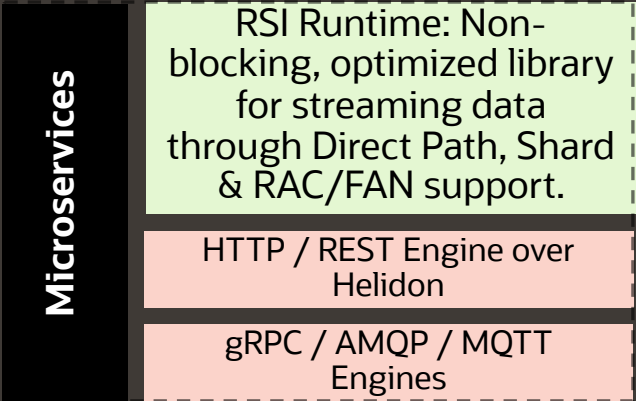
Kubernetes is the leading solution for container orchestration



A **container** runs *natively* on Linux and shares the kernel of the host machine with other containers. It runs a discrete process, taking no more memory than any other executable, making it lightweight.

By contrast, a **virtual machine** (VM) runs a full-blown “guest” operating system with *virtual* access to host resources through a hypervisor. In general, VMs provide an environment with more resources than most applications need.

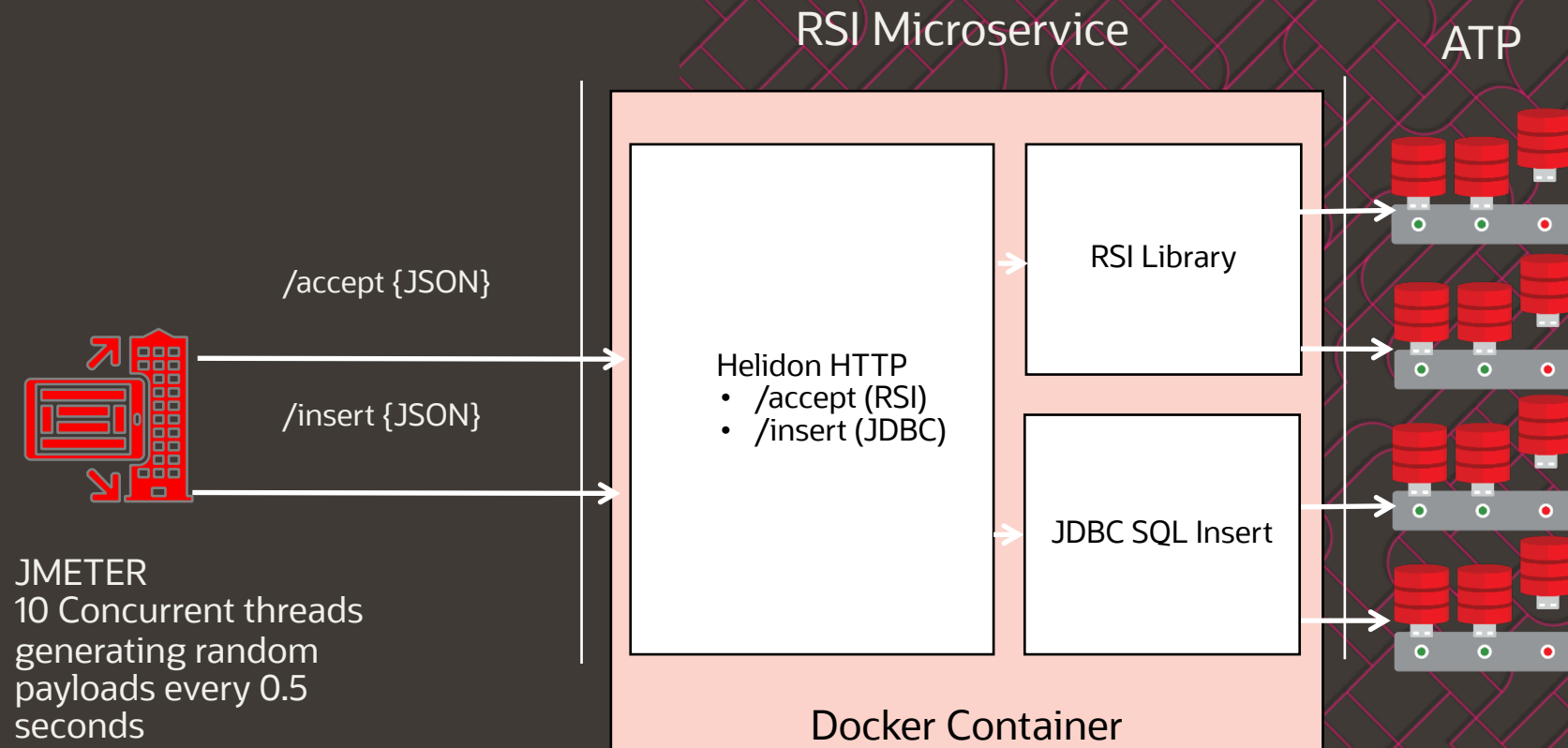
RSI Multiprotocol in OCI



Helidon-RSI Code and Demo!

- Demo with Helidon SE.
- Demo with Helidon MP.
- Docker Image Build and Deploy.
- Test Performance.

Concurrency Demo with HTTP



Thank You! We Are Hiring!

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