

JVM bridge methods: a road not taken



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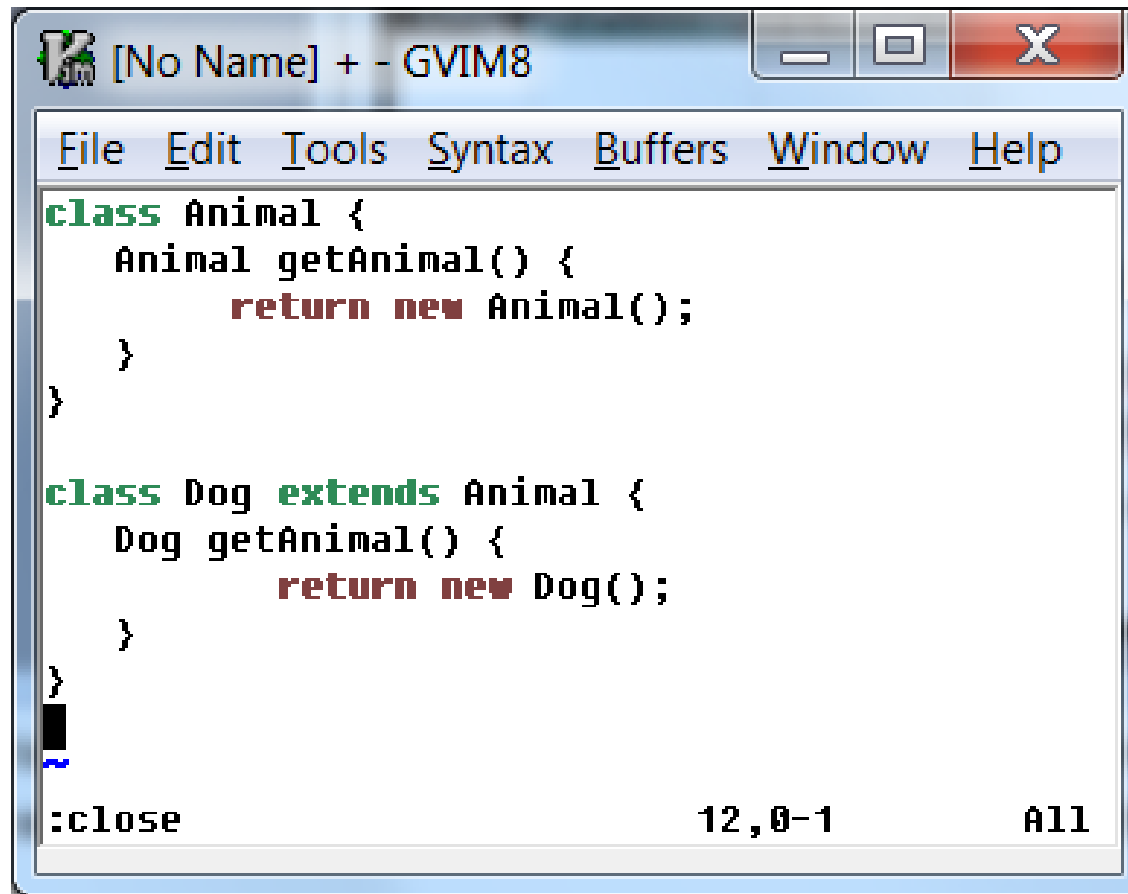
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Outline

- Background on bridge methods
 - What they are and where they come from
- Why bridge methods matter for JSR 335's default methods
 - Possible implementation strategies
- The chosen solution and future directions

"today's problems courtesy of yesterday's solutions."

Covariant returns



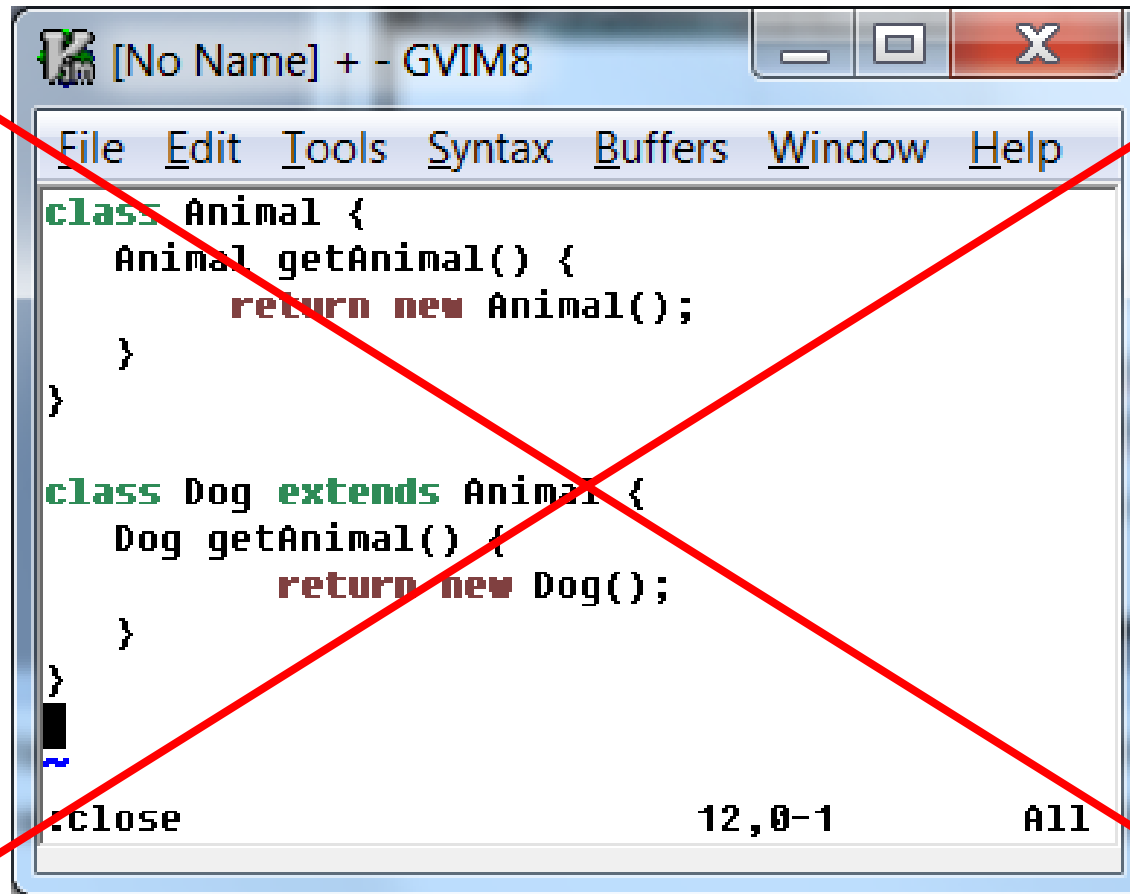
The screenshot shows a Gvim8 window with the following code:

```
File Edit Tools Syntax Buffers Window Help
class Animal {
    Animal getAnimal() {
        return new Animal();
    }
}

class Dog extends Animal {
    Dog getAnimal() {
        return new Dog();
    }
}
~
:close                               12,0-1          All
```

Covariant returns

Java 1

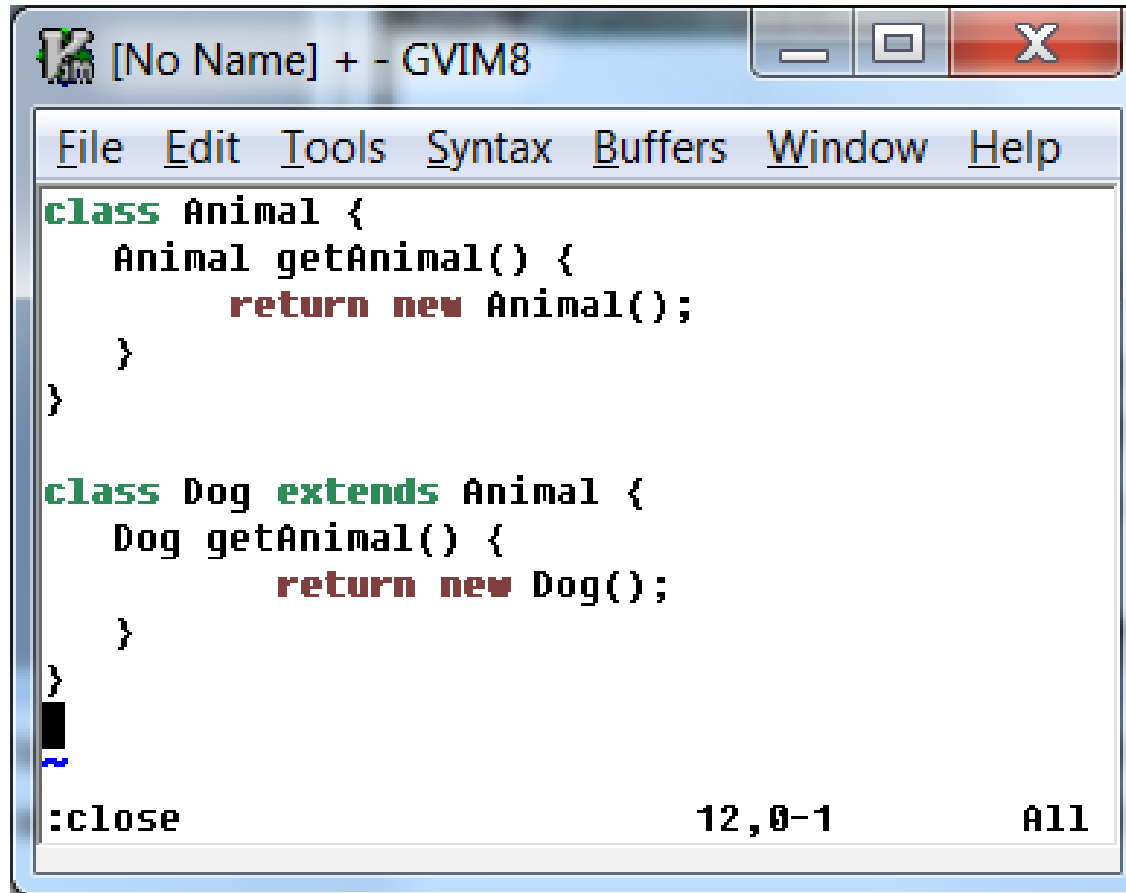


```
class Animal {  
    Animal getAnimal() {  
        return new Animal();  
    }  
}  
  
class Dog extends Animal {  
    Dog getAnimal() {  
        return new Dog();  
    }  
}
```

close 12,0-1 All

Covariant returns – new in Java 5

Java 5



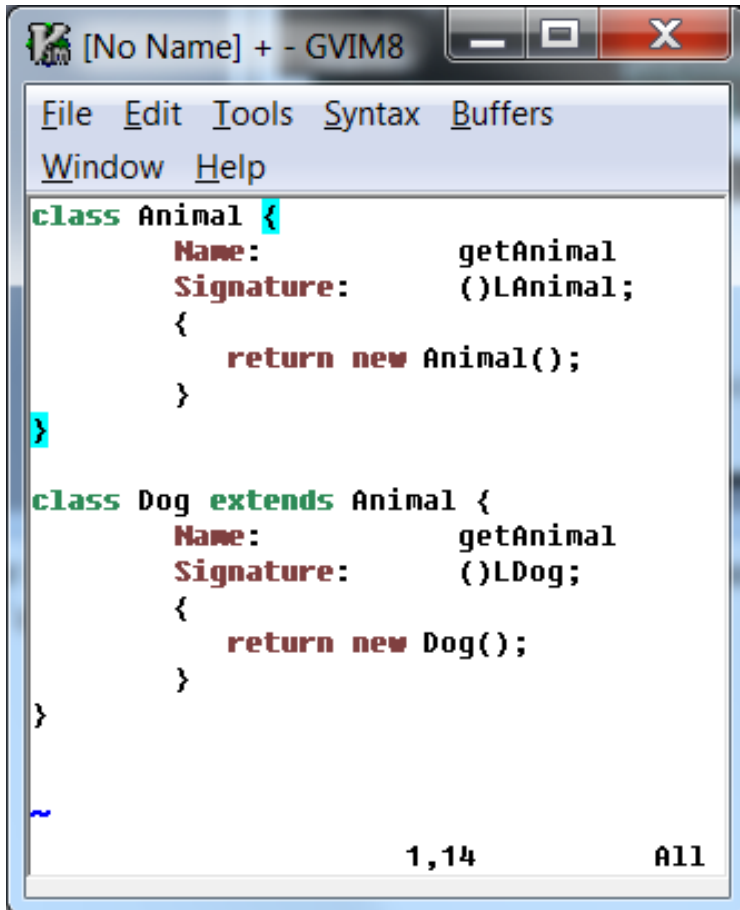
```
[No Name] + - GVIM8
File Edit Tools Syntax Buffers Window Help
class Animal {
    Animal getAnimal() {
        return new Animal();
    }
}

class Dog extends Animal {
    Dog getAnimal() {
        return new Dog();
    }
}

:close          12,0-1          All
```

- Since Java 5, Dog's getAnimal() overrides Animal's despite having different return types.

```
Animal anAnimal = new Dog();
anAnimal.getAnimal() instanceof Dog == true
```



```
[No Name] + - GVIM8
File Edit Tools Syntax Buffers
Window Help
class Animal {
    Name:      getAnimal
    Signature: ()LAnimal;
    {
        return new Animal();
    }
}

class Dog extends Animal {
    Name:      getAnimal
    Signature: ()LDog;
    {
        return new Dog();
    }
}

1,14 All
```

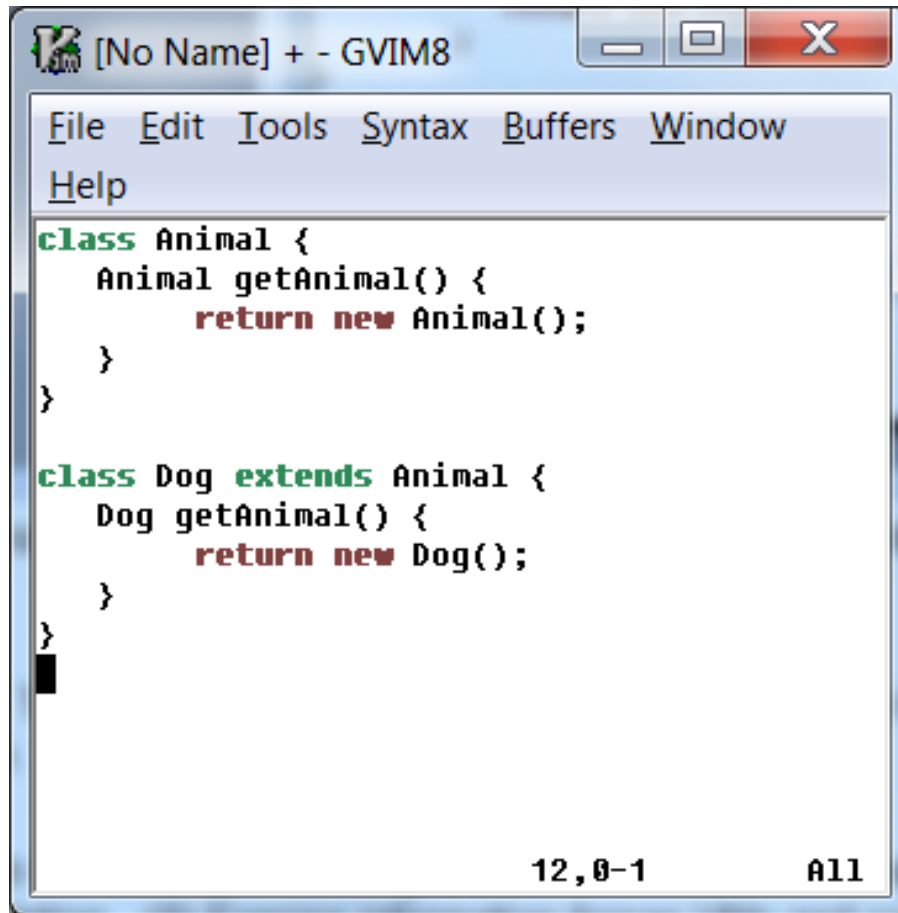
5.4.5 Method overriding

An instance method $m1$ declared in class C overrides another instance method $m2$ declared in class A iff all of the following are true:

- C is a subclass of A.
- $m2$ has the same name and descriptor as $m1$.
- Either:
 - $m2$ is marked ACC_PUBLIC; or is marked ACC_PROTECTED; or is marked neither ACC_PUBLIC nor ACC_PROTECTED nor ACC_PRIVATE and belongs to the same runtime package as C, or
 - $m1$ overrides a method $m3$, $m3$ distinct from $m1$, $m3$ distinct from $m2$, such that $m3$ overrides $m2$.

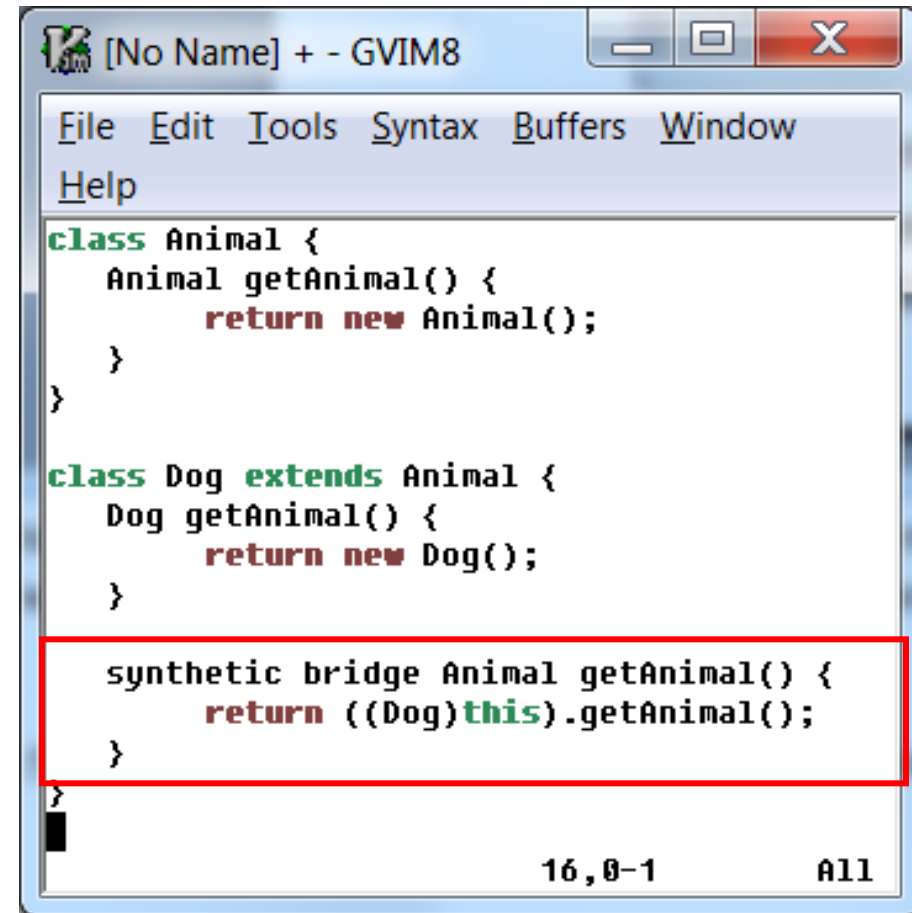
Covariant return: bridge method

Java 5



```
class Animal {
    Animal getAnimal() {
        return new Animal();
    }
}

class Dog extends Animal {
    Dog getAnimal() {
        return new Dog();
    }
}
```



```
class Animal {
    Animal getAnimal() {
        return new Animal();
    }
}

class Dog extends Animal {
    Dog getAnimal() {
        return new Dog();
    }
}

synthetic bridge Animal getAnimal() {
    return ((Dog)this).getAnimal();
}
```

- Javac generates a method to *bridge* between the two signatures of getAnimal()

“Synthetic methods that bridge between Java the language’s and the JVM’s view of types; are generated at classfile creation”

- JVM specification 3rd edition says:

The ACC_BRIDGE flag is used to indicate a bridge method generated by the compiler.

ACC_BRIDGE	0x0040	A bridge method, generated by the compiler.
------------	--------	---

All interface methods must have their ACC_ABSTRACT and ACC_PUBLIC flags set; they may have their ACC_VARARGS, ACC_BRIDGE and ACC_SYNTHETIC flags set and must not have any of the other flags in Table 4.5 set (JLS §9.4).

Bridge methods in practice

Java 5



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- Bridge method origins:
 - differing definitions of method override
 - the desire to leave all linkage decisions to runtime.

Leaky abstraction

- The Big Hammer of Java 5 was "we'll fake out the VM by erasing stuff"

Costs:

- Bridge methods break the 1-to1 correspondence between source code and classfile
- Bridge methods leak into stack traces
- `java.lang.reflect.Method.isBridge()`
- JVMTI can see and modify them
- Users generating classfiles can mark anything as a bridge -> can't be trusted

```
Exception in thread "main" java.lang.Error
    at Dog.getAnimal(Dog.java:2)
    at Dog.getAnimal(Dog.java:1) ←
    at Dog.main(Dog.java:6)
```

Separate compilation – Contravariant override

Java 5

```
abstract class AbstractCallback {  
    /* Added later */  
    abstract Object callback();  
}
```

```
class Test {  
    public static void main(String[] args) {  
        AbstractCallback a = new C();  
        /* Added later */  
        Object o = a.callback();  
    }  
}
```

```
class C extends AbstractCallback {  
    String callback() { return "C"; }  
}
```

Separate compilation – AbstractMethodError

Java 5

```
abstract class AbstractCallback {  
    /* Added later */  
    abstract Object callback();  
}
```

```
class Test {  
    public static void main(String[] args) {  
        AbstractCallback a = new C();  
        /* Added later */  
        Object o = a.callback();  
    }  
}
```

```
Exception in thread "main" java.lang.AbstractMethodError: AbstractCallback.callback()Ljava/lang/Object;  
    at Test.main(Test.java:5)
```

```
class C extends AbstractCallback {  
    String callback() { return "C"; }  
}
```

Separate compilation problems – 3 classes

Java 5

```
class Foo {  
    public Object m() {  
        return this;  
    }  
}
```

```
class Bar extends Foo {  
}
```

```
class Zoo extends Bar {  
    public String m() {  
        return super.m().toString();  
    }  
    public static void main(String[] args) {  
        Foo f = new Zoo();  
        Object o = f.m();  
    }  
}
```

Separate compilation problems - bytecode

Java 5

```
class Foo {  
    public java.lang.Object m();  
    0: aload_0  
    1: areturn  
}
```

```
class Zoo extends Bar {  
    public java.lang.String m();  
    0: aload_0  
    1: invokespecial Bar.m:()Ljava/lang/Object;  
    4: invokevirtual Object.toString:()Ljava/lang/String;  
    7: areturn  
  
    public synthetic bridge java.lang.Object m();  
    0: aload_0  
    1: invokevirtual m:()Ljava/lang/String;  
    4: areturn  
  
    public static void main(java.lang.String[]);  
    9: invokevirtual Foo.m:()Ljava/lang/Object;  
}
```

```
class Bar extends Foo {  
}
```

Separate compilation problems - callstack

Java 5

```
class Foo {
    public java.lang.Object m();
    0: aload_0
    1: areturn
}
```

```
class Zoo extends Bar {
    public java.lang.String m();
    0: aload_0
    1: invokespecial Bar.m:()Ljava/lang/Object;
    4: invokevirtual Object.toString:()Ljava/lang/String;
    7: areturn

    public synthetic bridge java.lang.Object m();
    0: aload_0
    1: invokevirtual m:()Ljava/lang/String;
    4: areturn

    public static void main(java.lang.String[]);
    9: invokevirtual Foo.m:()Ljava/lang/Object;
}
```

```
class Bar extends Foo {
}
```

Foo.m()Object

Zoo.m()String

Zoo.m()Object

Separate compilation problems – recompile Bar

Java 5

```
class Foo {  
    public Object m() {  
        return this;  
    }  
}
```

```
class Bar extends Foo {  
    /* Separate compilation: added later */  
    public String m() {  
        return super.m().toString();  
    }  
}
```

```
class Zoo extends Bar {  
    public String m() {  
        return super.m().toString();  
    }  
    public static void main(String[] args) {  
        Foo f = new Zoo();  
        Object o = f.m();  
    }  
}
```

Separate compilation problems - bytecode

```

class Foo {
    public java.lang.Object m();
    0: aload_0
    1: areturn
}

class Zoo extends Bar {
    public java.lang.String m();
    0: aload_0
    1: invokespecial Bar.m:()Ljava/lang/Object;
    4: invokevirtual Object.toString:()Ljava/lang/String;
    7: areturn

    public synthetic bridge java.lang.Object m();
    0: aload_0
    1: invokevirtual m:()Ljava/lang/String;
    4: areturn
}

class Bar extends Foo {
    public java.lang.String m();
    0: aload_0
    1: invokespecial Foo.m:()Ljava/lang/Object;
    4: invokevirtual Object.toString:()Ljava/lang/String;
    7: areturn

    public synthetic bridge java.lang.Object m();
    0: aload_0
    1: invokevirtual m:()Ljava/lang/String;
    4: areturn
}

public static void main(java.lang.String[]);
9: invokevirtual Foo.m:()Ljava/lang/Object;
}

```

Separate compilation problems - bytecode

Java 5

```

class Foo {
    public java.lang.Object m();
    0: aload_0
    1: areturn
}

class Zoo extends Bar {
    public java.lang.String m();
    0: aload_0
    1: invokespecial Bar.m:()Ljava/lang/Object;
    4: invokevirtual Object.toString:()Ljava/lang/String;
    7: areturn

    public synthetic bridge java.lang.Object m();
    0: aload_0
    1: invokevirtual m:()Ljava/lang/String;
    4: areturn
}

class Bar extends Foo {
    public java.lang.String m();
    0: aload_0
    1: invokespecial Foo.m:()Ljava/lang/Object;
    4: invokevirtual Object.toString:()Ljava/lang/String;
    7: areturn

    public synthetic bridge java.lang.Object m();
    0: aload_0
    1: invokevirtual m:()Ljava/lang/String;
    4: areturn
}

public static void main(java.lang.String[]);
9: invokevirtual Foo.m:()Ljava/lang/Object;
}

```

Zoo.m()String

Bar.m()Object

Zoo.m()String

Bar.m()Object

Zoo.m()String

Zoo.m()Object

Generic Substitution – new in Java 5

Java 5

```
abstract class C<T> {  
    abstract T id(T x);  
}
```

```
class D extends C<String> {  
    String id(String x) { return x; }  
}
```

Generic Substitution – classfile view

```
abstract class C<T> {  
    Name:          id  
    Signature:     (Ljava/lang/Object;) Ljava/lang/Object;  
}
```

```
class D extends C<String> {  
    Name:          id  
    Signature:     (Ljava/lang/String;) Ljava/lang/String;  
    {  
        return x;  
    }  
    Name:          id  
    Signature:     (Ljava/lang/Object;) Ljava/lang/Object;  
    {  
        aload 1  
        checkcast String  
        return (String)id((String)x);  
    }  
}
```

Why all this talk about Java 5 features?

Java 8

- One of the goals of JSR 335 (Lambda) is to enable interface evolution
 - Little point in adding cool new features like Lambda if you can't use them in old code
 - Binary compatibility prevents the JDK from modifying Collections interfaces
- Solution: allow interface methods to have a default implementation.
 - Allows interfaces to be upgraded as implementers will get the default behaviour if they haven't implemented the method



- Allow interface contracts to evolve without breaking existing implementers
- Avoids the “garbage class” to hold static helper methods.
- Declaration-site and virtual.
- Avoid the brittleness of static extension methods

```
default void forEach(Consumer<? super T> action) {  
    Iterator<T> iter = iterator();  
    while (iter.hasNext()) {  
        action.accept(iter.next());  
    }  
}
```


Description of default methods

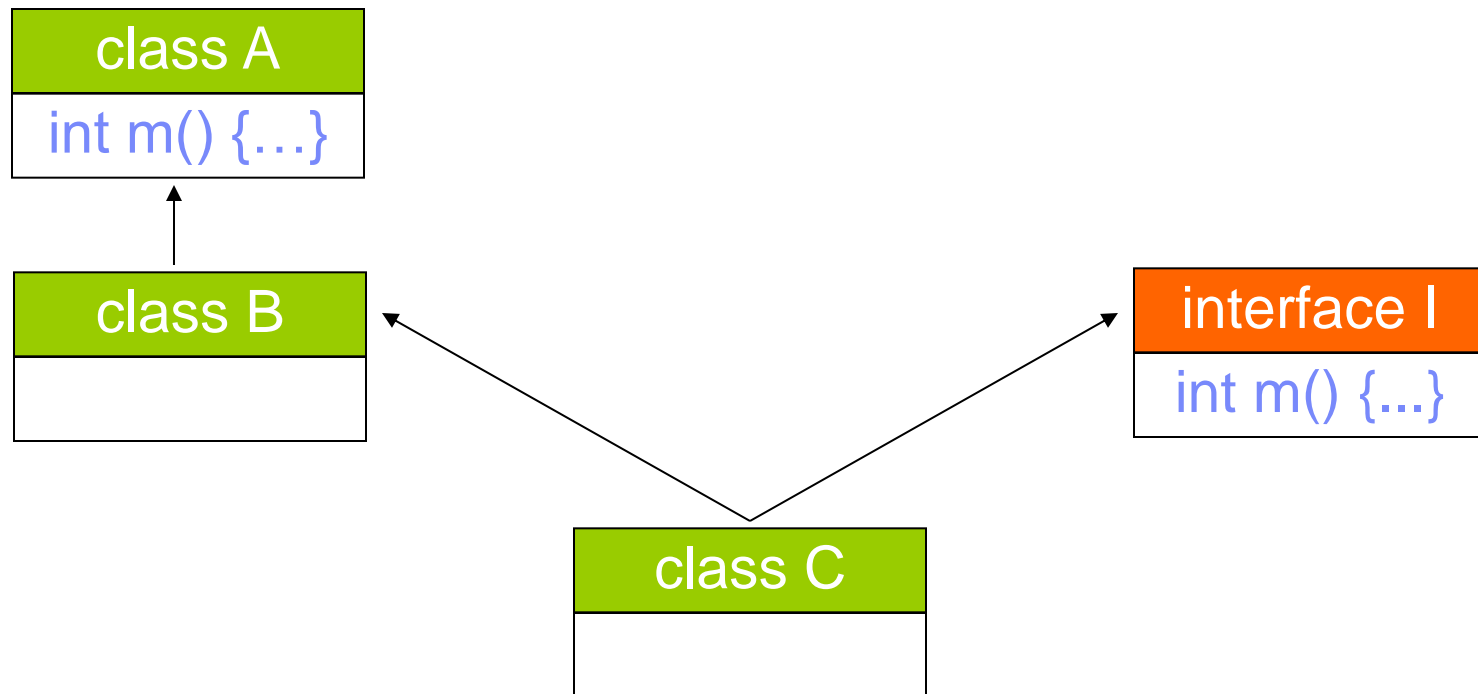
- Allow interface contracts to evolve without breaking existing implementers
- Avoids the “garbage class” to hold static helper methods.
- Declaration-site and virtual.
- Avoid the brittleness of static extension methods

```
public void forEach(java.util.Consumer<? super T>);
Code:
  0: aload_0
  1: invokeinterface #1, 1          // InterfaceMethod iterator:()Ljava/util/Iterator;
  6: astore_2
  7: aload_2
  8: invokeinterface #2, 1          // InterfaceMethod java/util/Iterator.hasNext:()Z
 13: ifeq          31
 16: aload_1
 17: aload_2
 18: invokeinterface #3, 1          // InterfaceMethod java/util/Iterator.next:()Ljava/lang/Object;
 23: invokeinterface #4, 2          // InterfaceMethod java/util/Consumer.accept:(Ljava/lang/Object;)U
 28: goto          7
 31: return
```

- There are three rules for how this affects inheritance semantics:
 - If there is a declaration (concrete or abstract) from a superCLASS, ignore all superINTERFACES. That is, class-interface conflicts always resolved towards classes.
 - If there are two or more versions of a method inherited from superinterfaces, prefer a subtype over a supertype.
 - If there is not exactly one version from a superinterface, make the class provide an implementation (as if the method were abstract.)

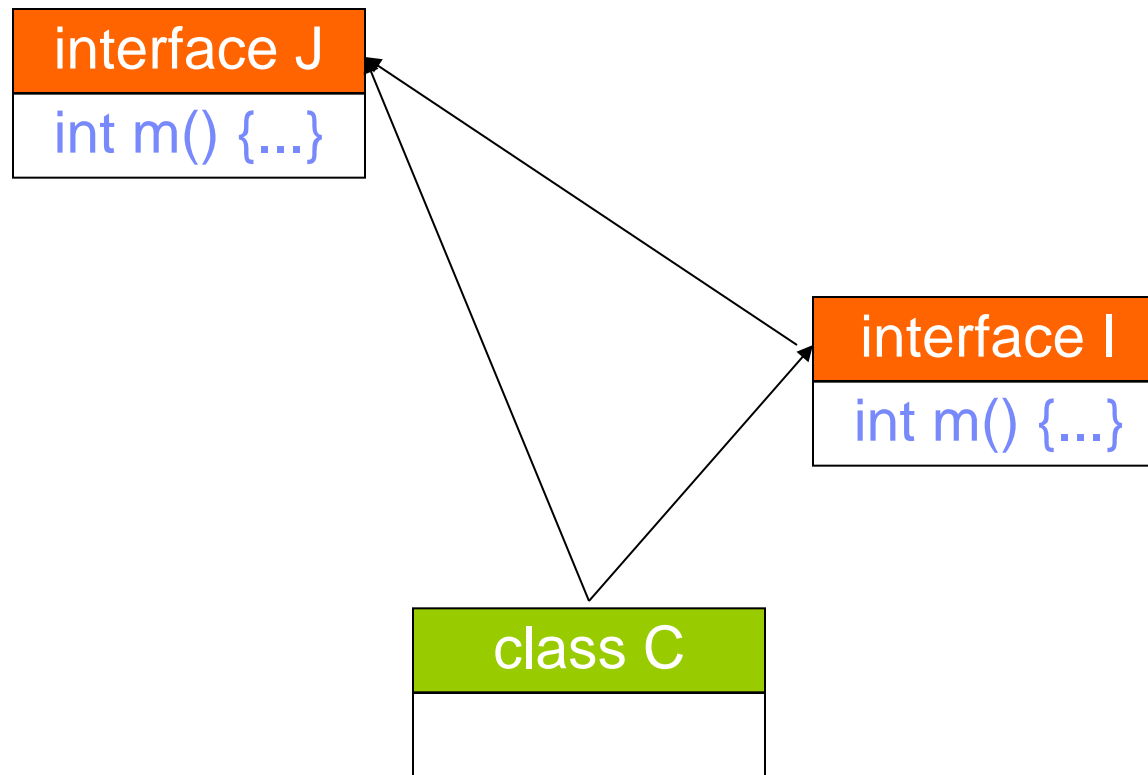
superCLASS overrides superINTERFACE

Java 8



- If there is a declaration (concrete or abstract) from a superCLASS, ignore all superINTERFACES. That is, class-interface conflicts always resolved towards classes.

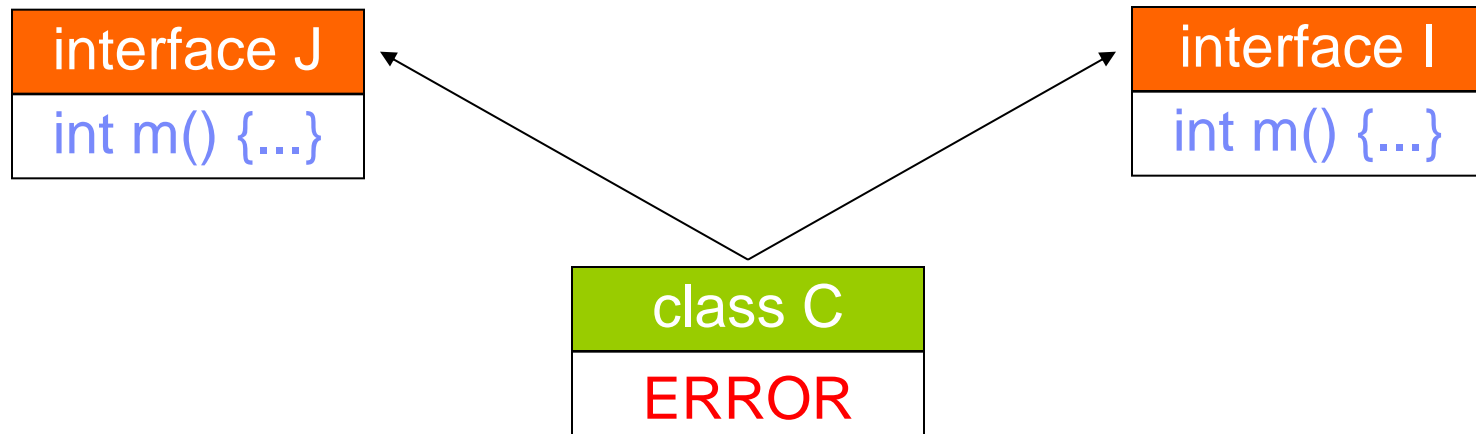
Prefer most specific interface



- If there are two or more versions of a method inherited from superinterfaces, prefer a subtype over a supertype.

superCLASS overrides superINTERFACE

Java 8



- If there is not exactly one version from a superinterface, make the class provide an implementation (as if the method were abstract.)

Default methods and bridges

Java 8



CC image from: <http://en.wikipedia.org/wiki/File:GoldenGateBridge-001.jpg>

Default methods and bridges

```
interface Collection<T> {  
    default Collection<T> unmodifiable() { ... }  
}
```

```
interface List<T> extends Collection<T> {  
    default List<T> unmodifiable() { ... }  
}
```

```
List myList = ...  
Collection c = myList;  
c.unmodifiable();
```

Default methods and bridges

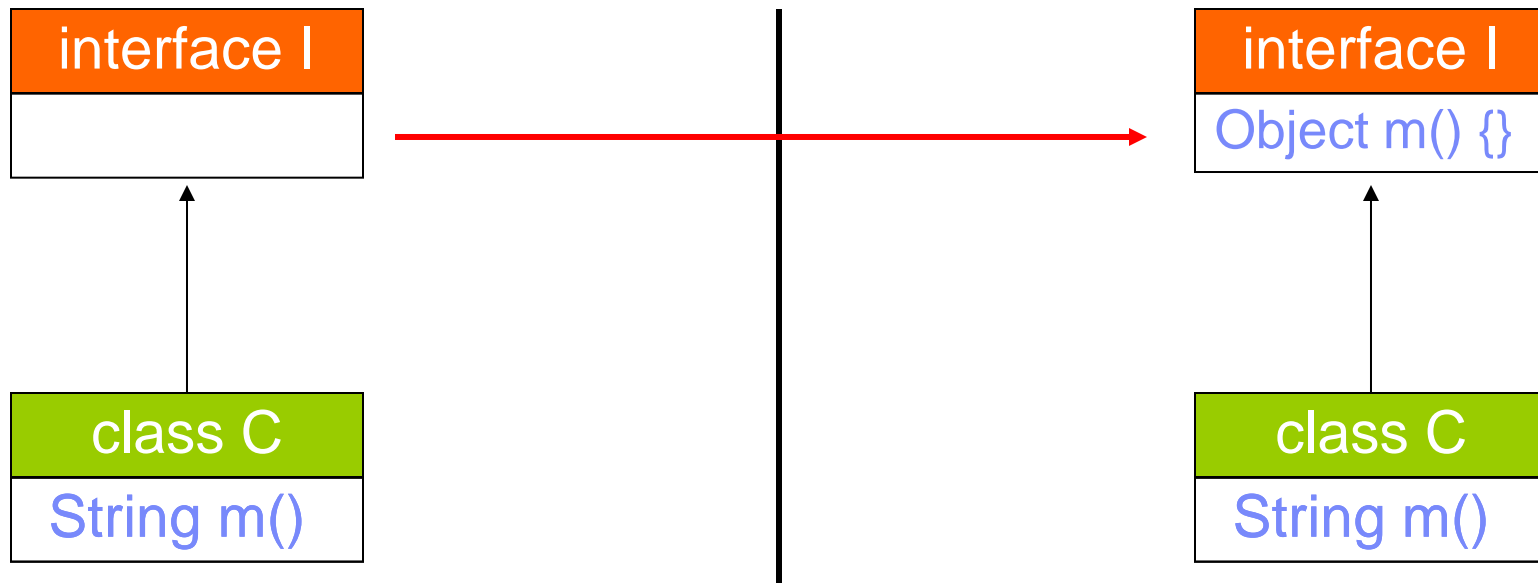
```
interface Collection<T> {  
    default Collection<T> unmodifiable() {... }  
}
```

```
interface List<T> extends Collection<T> {  
    default List<T> unmodifiable() { ... }  
  
    default synthetic bridge Collection unmodifiable() { ... }  
}
```

```
List myList = ...  
Collection c = myList;  
c.unmodifiable();
```


Add a new default method

Java 8

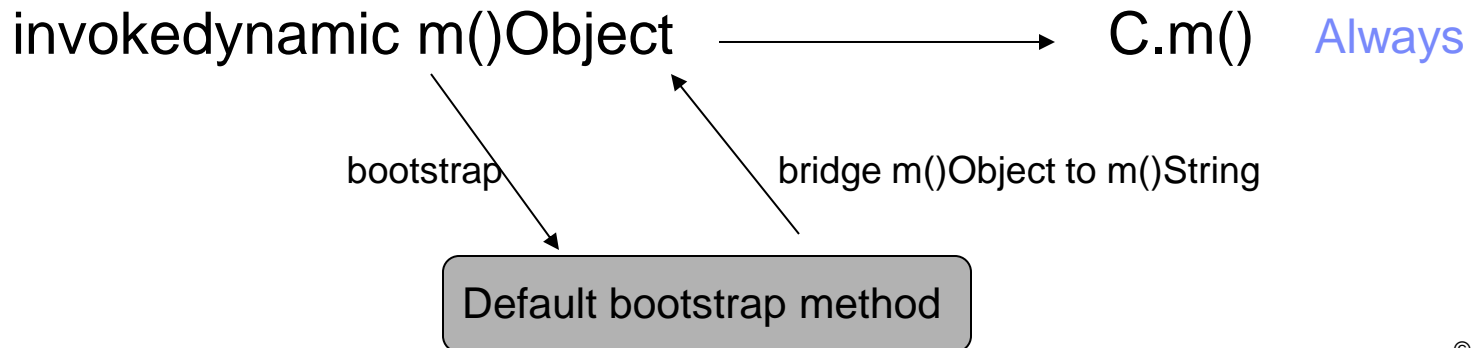
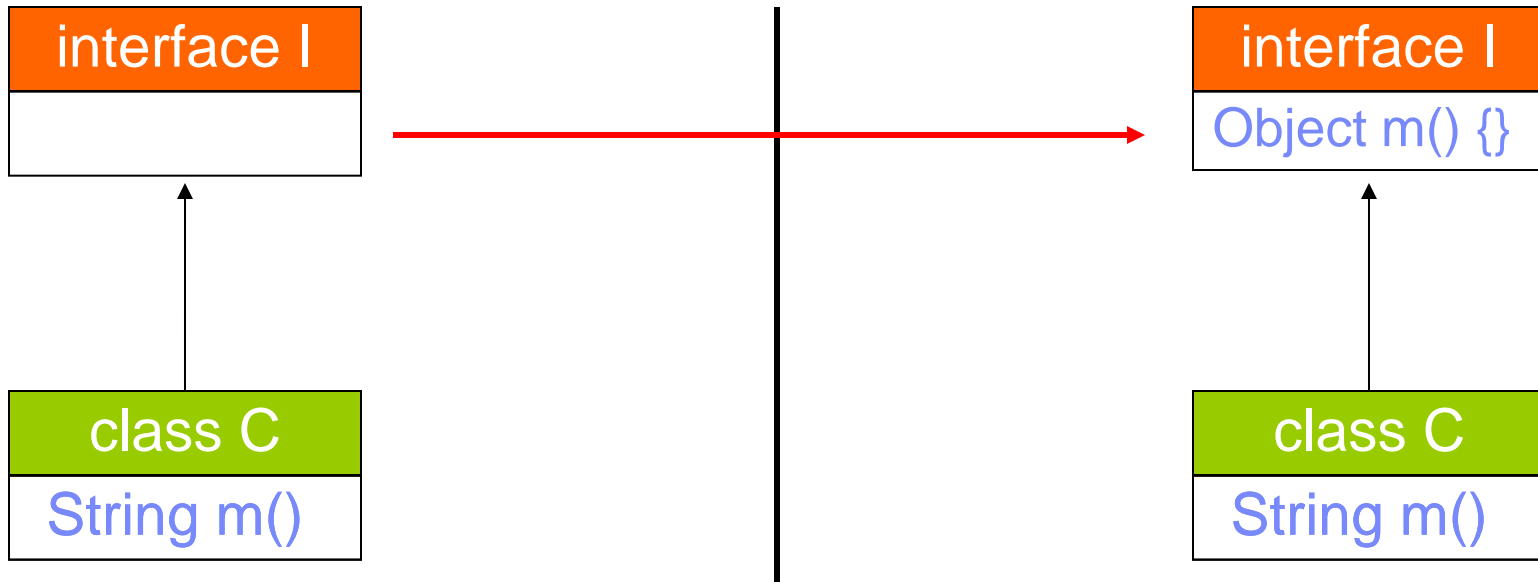


invokevirtual m()Object \longrightarrow I.m()

Wait a minute! Shouldn't that be C.m()?

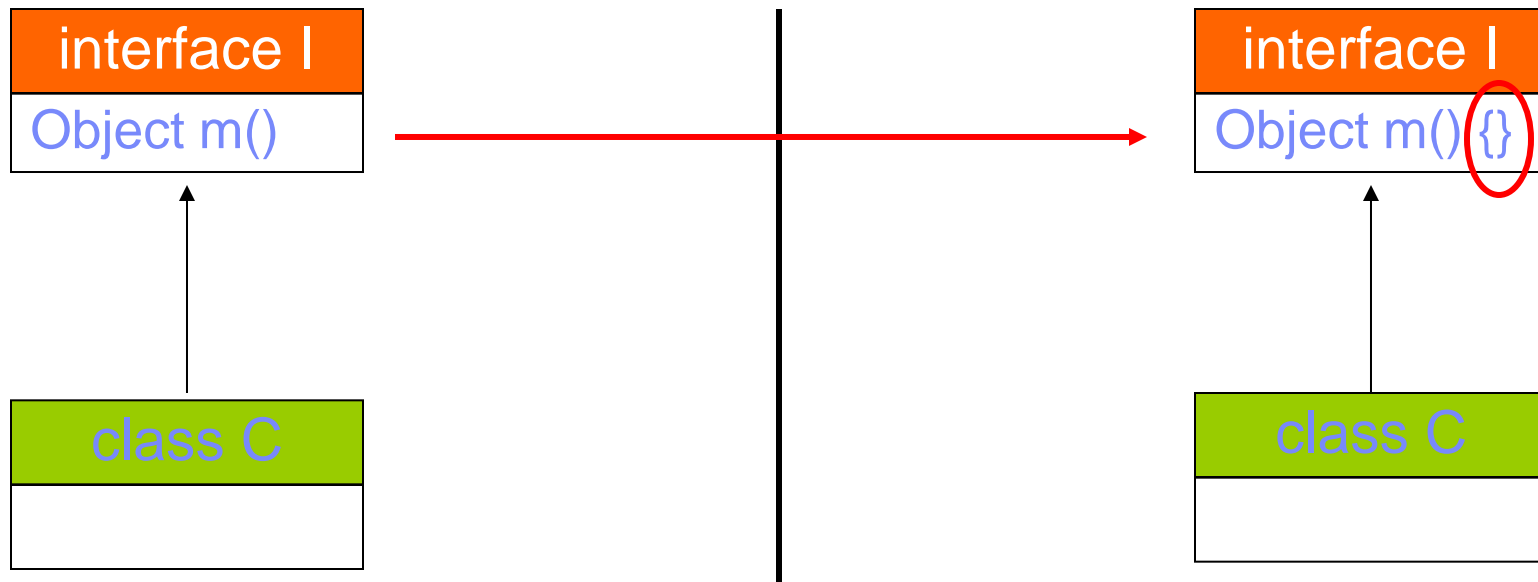
Road 1: use invokedynamic

Java 8



Road 1: Add a default to an existing interface method

Java 8



```
I i = new C();  
Object o = i.m();
```

invoke interface m()Object

Road 1: “use invokedynamic” closed!

Java 8



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Road 2: Make it the VMs problem

- The issues list looks like:
 - Bridge methods for covariant return & generic erasure
 - Binary compatibility prevents using invokedynamic
 - Separate compilation requires existing invoke bytecodes to work with default methods

- If the VM generates the bridge methods, then:
 - No bridge problems
 - No need for invokedynamic
 - Existing invoke bytecodes just work

Road 2: Make it the VMs problem

Java 8

- But....
 - The VM doesn't know anything about generics
 - The VM needs to guess about whether methods actually bridge
 - (Remember, it's just a "bit" to the VM)

- Questions:
 - Do VM generated bridge methods have bytecodes?
 - Can you instrument them with JVMTI?
 - Does reflection see them?
 - Do they appear in stacktraces?

- How do you specify when the VM needs to generate a bridge when there isn't a spec for bridge methods today?

Road 2: “Make the VM do it” closed!

Java 8



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Road 3: Make it Javac's problem

Java 8

Q) Where are existing bridges generated?

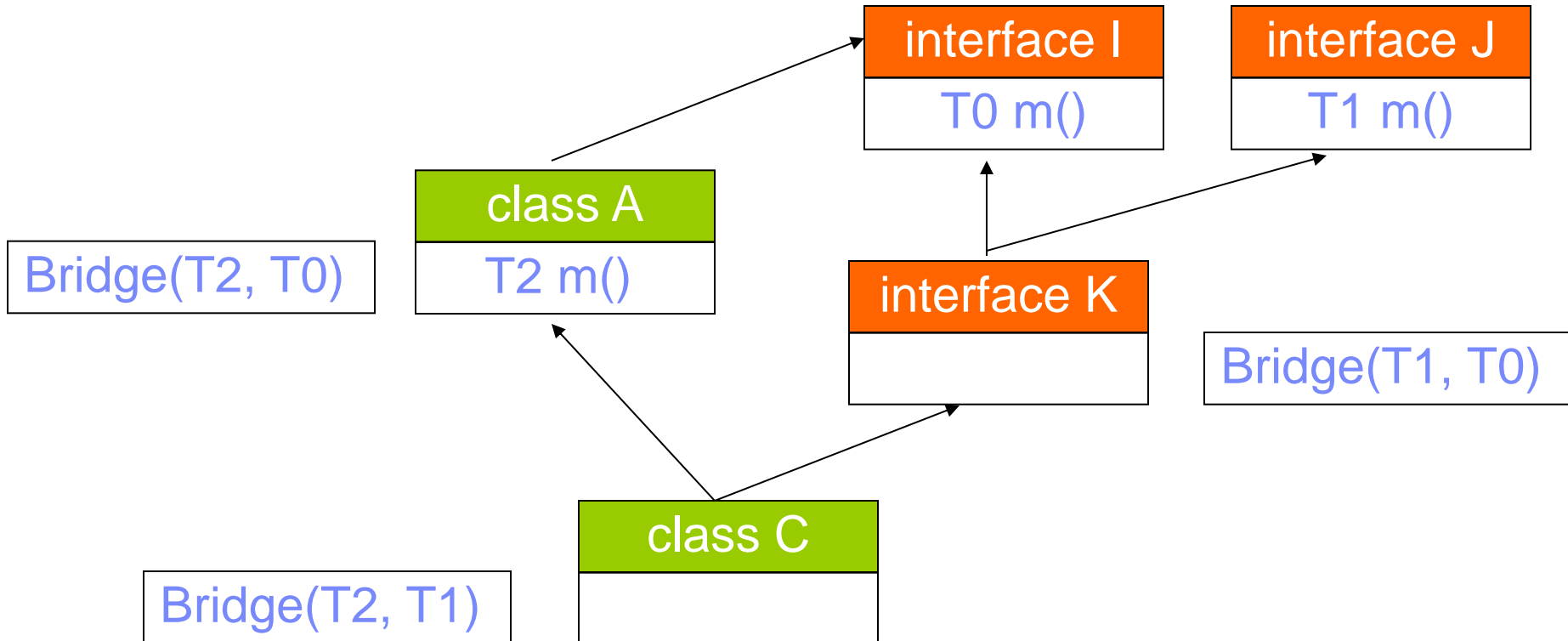
A) In classfiles by javac

This is exactly as brittle as bridges in classes. (Maintains the status quo)

Disappointing to make the existing problem worse

Javac generated bridges

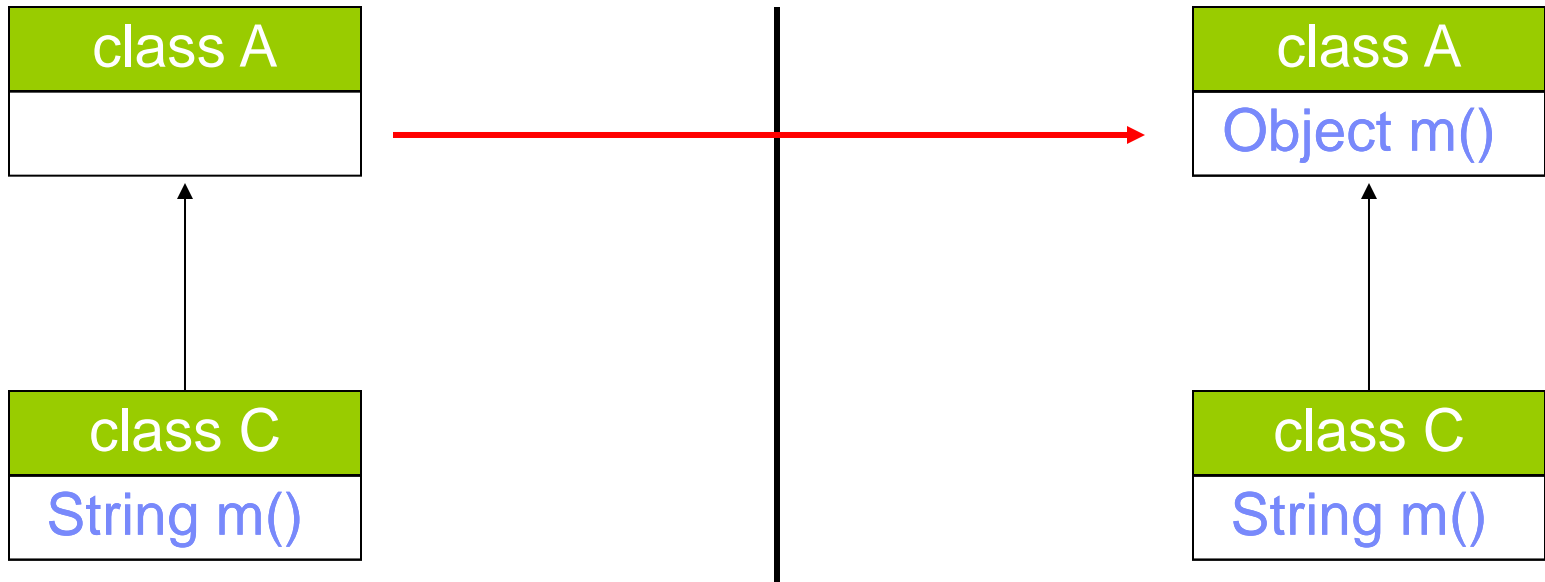
Java 8



- Javac generates bridge method at the highest possible point in the hierarchy
- Javac continues to generate bridges into classes where the bridged method resides

Examples of separate compilation

Java 8

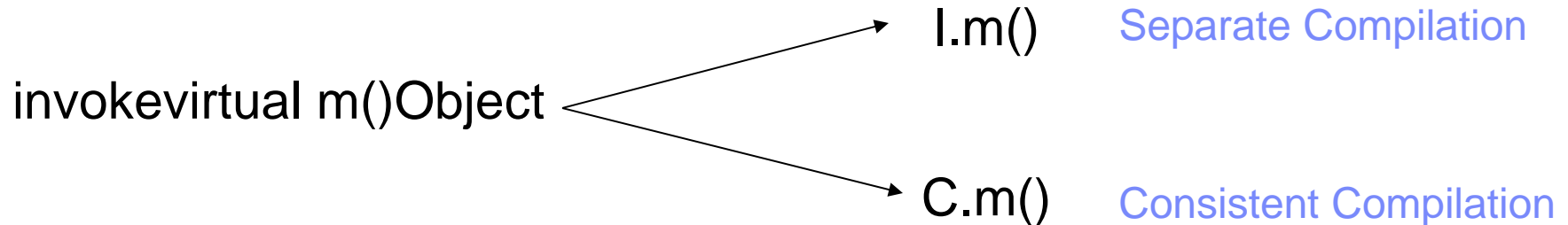
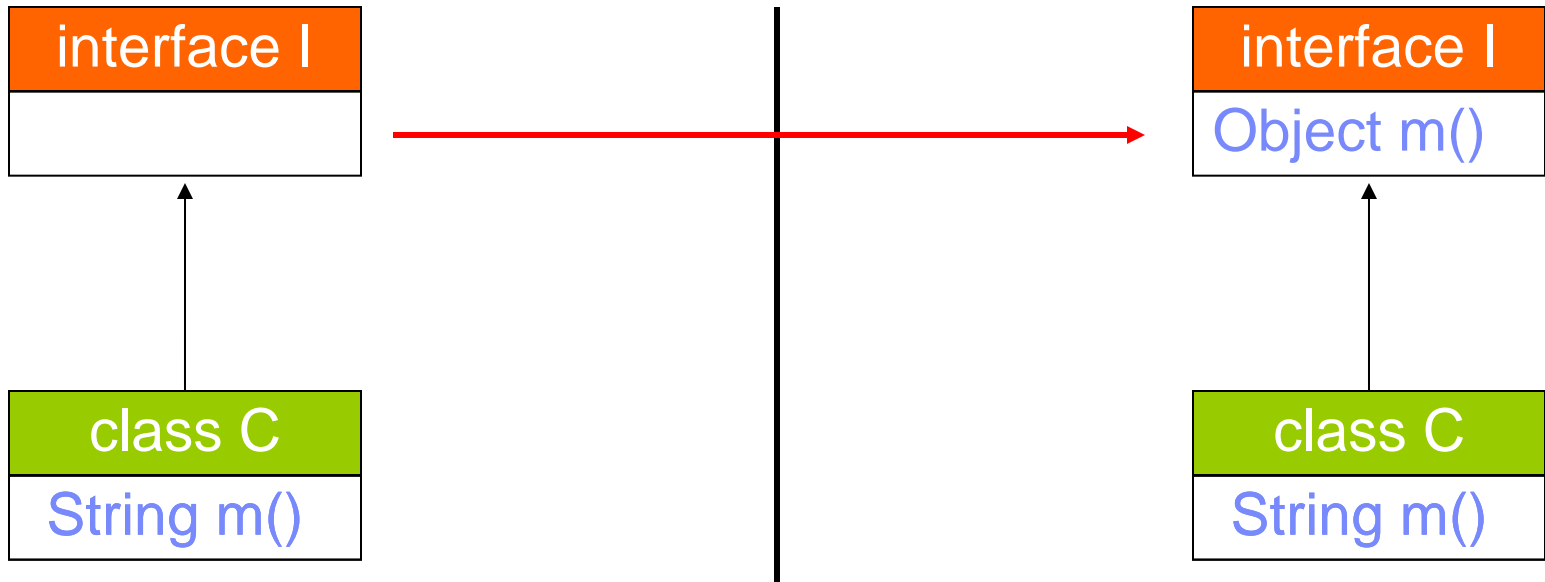


`invokevirtual m()Object`

 ↗ `A.m()` Separate Compilation
 ↘ `C.m()` Consistent Compilation

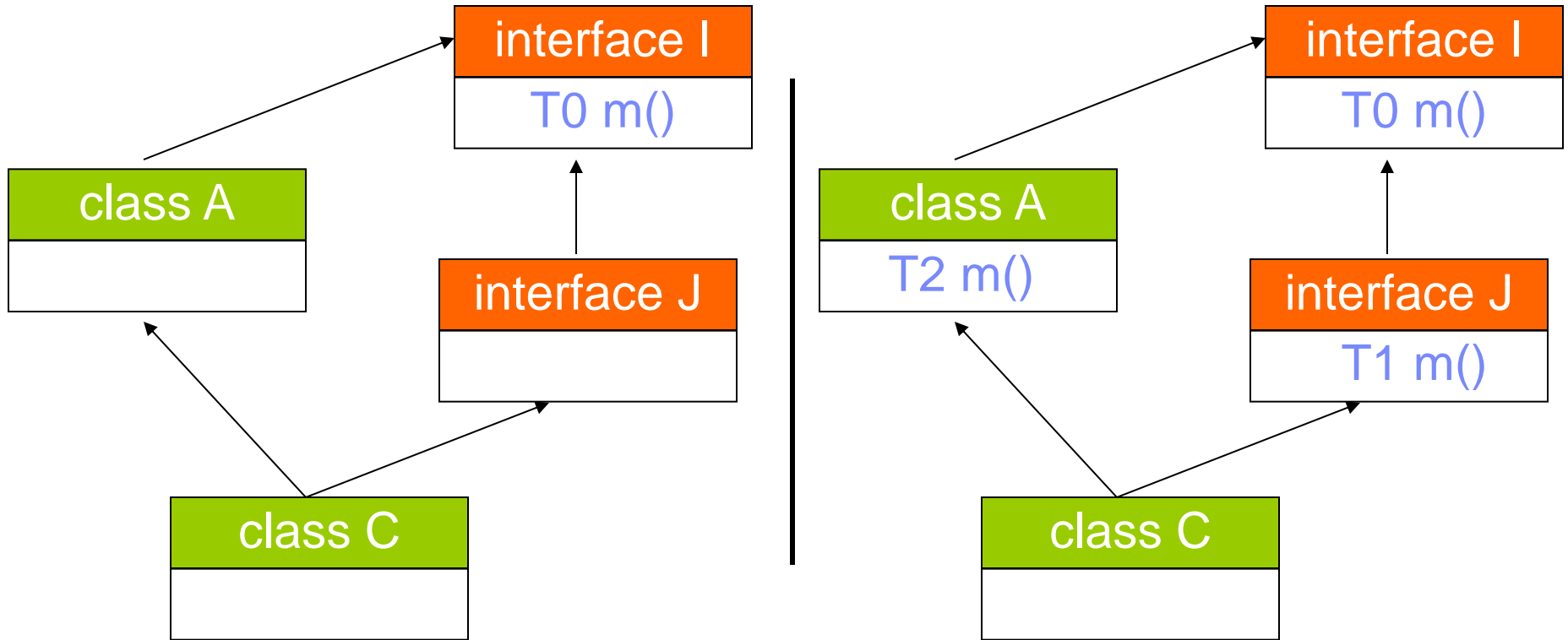
Examples of separate compilation

Java 8



Examples of separate compilation - 2

Java 8



invokevirtual C m()T0 → A.m()T2 (inherited bridge)
 invokevirtual C m()T1 → J.m()T1 (inconsistent)
 invokevirtual C m()T2 → A.m()T2

Future directions

- Features in Java are "forever".
- But it may be possible to move all bridge methods into the VM in the future, or help the VM to do it better.
- The promising direction seems to be reifying information about the override relationship in the classfile, so the VM can conclude "Oh, these methods are the same" and ignore bridges if it has a better implementation.
- Or, erase the erasure.

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