

Oracle Developer Studio Thread Analyzer



KEY FEATURES

- Analyzes the execution of multithreaded programs
- Detects data race and deadlock conditions
- Supports multithreaded applications written using OpenMP, Pthreads, and Oracle Solaris threads

KEY BENEFITS

- Improves application quality and reliability
- Enhances developer productivity

Today's hardware platforms offer unprecedented performance, particularly when combined with multithreaded applications. The Oracle Developer Studio Thread Analyzer offers developers a powerful tool for analyzing and debugging complex, parallel applications.

Introduction

While multicore systems offer unprecedented performance, taking advantage of their unique capabilities adds complexity for developers. With the ability to run multiple tasks at the same time, multithreaded applications require less computation time and deliver faster performance and responsiveness—but are much more difficult to debug.

Consider a matrix multiplication computation programmed with four threads and running on a 4-core machine. All threads run concurrently on the four processor cores, with each thread computing part of the resulting matrix. While the job completes four times faster, hazards remain for developers.

See Figure 1 for example program code for a matrix multiplication computation. The outermost `for` loop (that is, the `i` loop) is parallelized using the OpenMP `for` pragma (`for` directive). The `shared` clause in the pragma specifies which variables are shared among the threads, while the `private` clause specifies which variables are private to each thread. Each thread will have its own private copies of the private variables. The `num_threads` clause in the pragma specifies that four threads should be used. Each of the four threads will execute a subset of the iterations of the `i` loop.

```
#pragma omp parallel for shared(A,B,C) num_threads(4)
for (i=0; i<n; i++)
{
  for (j=0; j<n; j++)
  {
    sum = 0;
    for (k=0; k<n; k++)
    {
      sum = sum + (A[i][k] * B[k][j]);
      C[i][j] = sum;
    }
  }
}
```

Figure 1. Code snippet showing a matrix multiplication operation programmed for four threads

If in the matrix multiplication computation in Figure 1 the programmer omits to scope

one of the variables, `i`, `j`, `k`, or `sum` as private, then all four threads will access the same memory for that variable. This leads to a data race, which can manifest itself in incorrect results or a segmentation fault.

When code is parallelized, operations may be completed out of order, which may or may not affect the accuracy of the computations. Threads can overwrite data or utilize stale information. Ensuring application accuracy requires developers to implement synchronization mechanisms properly and quickly determine if, and where, problems exist.

Oracle Developer Studio Thread Analyzer

Oracle Developer Studio includes a tool specifically designed to analyze thread execution and ease the task of debugging parallelized applications. The Oracle Developer Studio Thread Analyzer detects multithreading errors, such as data races and deadlocks, in programs written using the following standards and frameworks:

- OpenMP directives
- POSIX threads API
- Oracle Solaris threads API
- A combination of the above

Find Hard to Detect Race Conditions

A multithreaded program has two or more threads (in the same process). Communication between threads is simple—threads share data, address space, virtual memory, file descriptors, and more. Because threads share address space, data produced by one thread is immediately available to all other threads in the process.

Data sharing can lead to programming challenges. For example, each thread in a matrix multiply program computes a portion of the resulting matrix. However, developers need to be careful that data sharing among the threads does not lead to data races.

A data race occurs when two threads access the same memory location concurrently, one of the accesses is a write operation, and the threads do not use locks to control access to that memory location. Data races often cause incorrect and nondeterministic results, and they are very hard to debug. For example, in the matrix multiply code in Figure 1, loop indices `i`, `j`, and `k` are used as counters when traversing elements in the rows or columns of the matrices. It is important that each thread use its own private counters; otherwise, the traversals and computations may be incorrect due to data races. While some data races do not impact application accuracy, others can—and likely are due to programming errors.

The Thread Analyzer makes it possible for developers to find data race conditions through a series of straightforward steps:

- Instrument the program code by compiling it the `-xinstrument=datarace` compiler option or by using the dynamic analysis feature of the Oracle Developer Studio Code Analyzer (Discover). The Discover tool is an advanced development tool included in Oracle Developer Studio for detecting memory access errors. Instrumentation allows all read and write operations by all threads to be monitored at runtime. **Note:** For accurate line number information, specify a low level of optimization and the `-g` option when compiling your program for data race detection.

For example, compile an OpenMP program with `-xopenmp=noopt -g`.

- Create an experiment to detect data races by running the instrumented executable using the `collect` command with the `-r race` option. Any data races detected are recorded in the experiment.
- Examine experiment results using the Oracle Developer Studio Thread Analyzer (the Graphical User Interface or the `er_print` command) and determine whether the data races revealed by the tool are benign or are bugs in the code.
- Fix any bugs causing the reported data race(s).
- Devise additional experiments for retesting. Repeating tests using differing factors, such as input data, number of threads, loop schedules, or platforms, can help to locate nondeterministic problems in the code.

For example, suppose the programmer omitted the clause `private(i, j, k, sum)` in the OpenMP pragma shown in Figure 1. That is, the programmer should have written this:

```
#pragma omp parallel for shared(A,B,C) private(i, j, k, sum)
num_threads(4)
```

But instead, the programmer wrote this:

```
#pragma omp parallel for shared(A,B,C) num_threads(4)
```

The Thread Analyzer will detect that there is a data race on `j`, `k`, and `sum`, as shown in Figure 2 and Figure 3.

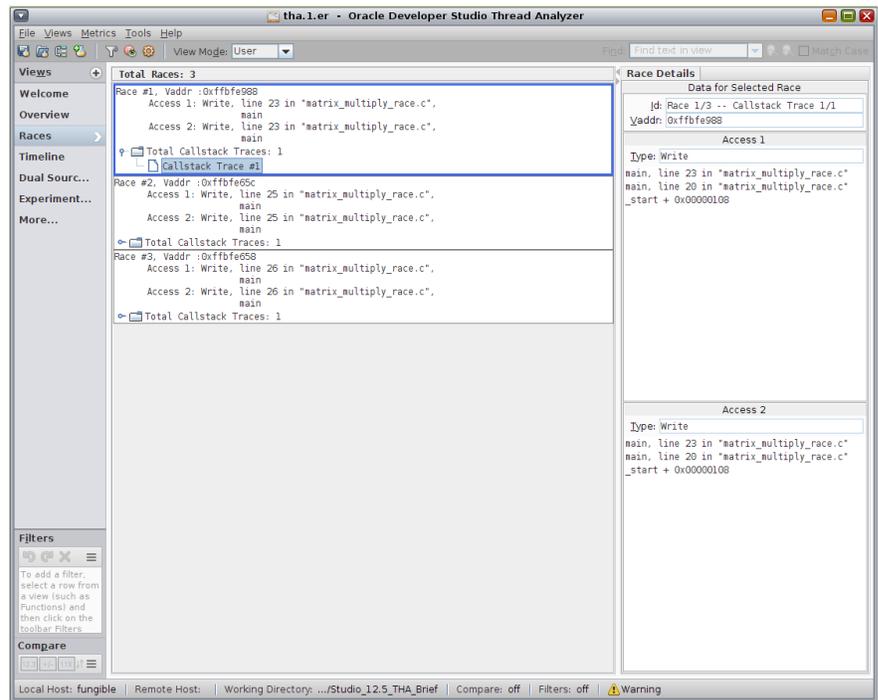


Figure 2. The Races tab in the Thread Analyzer GUI lists detected data races

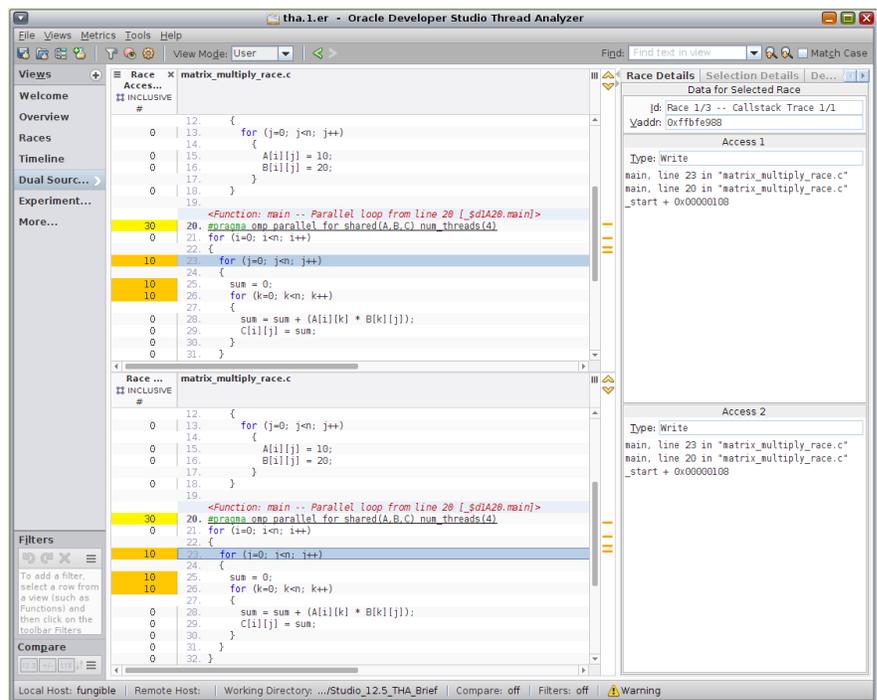


Figure 3. The Dual Source tab in the Thread Analyzer GUI pinpoints where in the source code a data race occurred

The Thread Analyzer supports debugging whether or not the source code is available. When the source code is unavailable, the binary can be instrumented using the dynamic analysis checking feature of the Oracle Developer Studio Code Analyzer. It is recommended to use binary instrumentation when the source code for shared libraries is not available and the libraries cannot be instrumented through recompilation.

Eliminate Deadlocks

A deadlock occurs when two or more threads in the program compete to acquire rights to the same global resources and permanently block each other. Consider two threads, where each thread is holding a resource (lock) while requesting a resource held by the other thread. Neither thread can proceed until the other releases the resource it is holding. The threads are blocked indefinitely, making it impossible for the application to complete successfully.

Detecting deadlocks can be difficult. Even if a thread can make progress, it does not mean that a deadlock has not occurred somewhere else in the program. The Thread Analyzer detects both potential and actual deadlocks in multithreaded applications:

- **Actual deadlock.** An actual deadlock is a deadlock that actually occurred during the execution of the program. Two or more threads were blocked waiting for each other. While the threads involved hang, the entire process may or may not hang.
- **Potential deadlock.** A potential deadlock does not necessarily occur in a given run but can occur in any execution of the program depending on the scheduling of threads and the timing of resource (lock) requests by the threads.

Analyzing programs for deadlocks is accomplished through a series of steps similar to

those for detecting data races:

- Compile the program as usual or use an existing executable. No instrumentation is required for deadlock detection.
- Create an experiment to detect deadlocks by running the program using the `collect` command with the `-r deadlock` option. Any deadlocks identified are recorded in the experiment.
- Examine experiment results using the Oracle Developer Studio Thread Analyzer (the Graphical User Interface or `er_print` command) to determine if there are any deadlocks. Each deadlock is shown as a circular chain, where each thread in the chain holds a lock while it requests a lock that is held by the next thread in the chain.
- Fix any bugs causing the reported deadlock(s).
- Devise additional experiments that vary factors such as input data, number of threads, loop schedules, or platforms. Repeat experiments with different conditions or timing changes - this is the best way to detect deadlocks in multithreaded code.

Note that normal termination does not mean the program is safe from deadlocks. It simply means that the resources (locks) that were held and requested by the threads did not result in a deadlock during a given run. If the timing changes in other runs, an actual deadlock can occur.

Figure 4 shows a snippet of a "dining philosophers" program parallelized using the POSIX threads API. In the program, five philosophers (threads) are seated around a table to eat. There are five chopsticks on the table (one between each pair of philosophers). A philosopher must grab the two chopsticks on his left and right to eat. A chopstick is a shared resource represented by a lock in the program.

```
void
grab_chopstick (int phil,
                int c,
                char *hand)
{
    pthread_mutex_lock (&chopstick[c]);
    printf ("Philosopher %d: got %s chopstick %d\n", phil, hand, c);
}

void
down_chopsticks (int c1,
                 int c2)
{
    pthread_mutex_unlock (&chopstick[c1]);
    pthread_mutex_unlock (&chopstick[c2]);
}
```

Figure 4. Code snippet from the "dining philosophers" program showing calls to POSIX lock and unlock routines

A version of the dining philosophers program with a potential deadlock is executed. The Thread Analyzer detects the deadlock and reports it, as shown in Figure 5 and Figure 6.

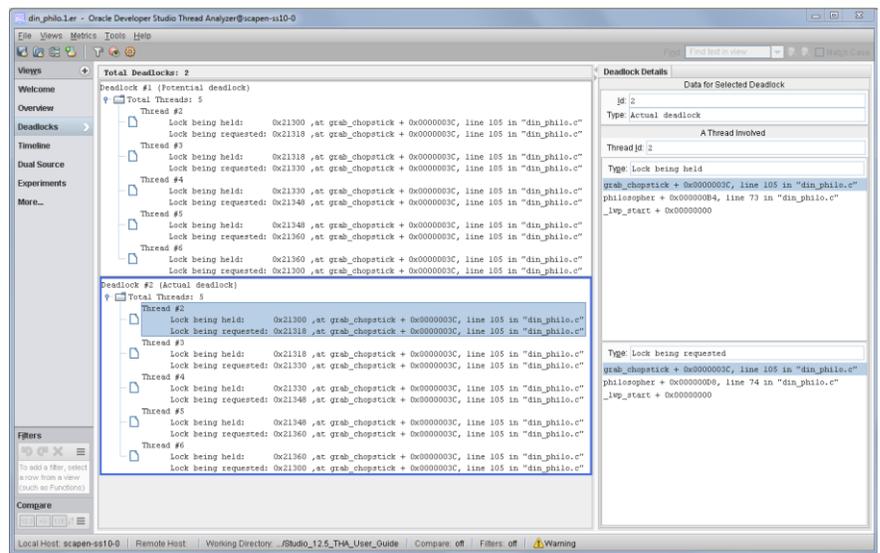


Figure 5. The Deadlocks tab in the Thread Analyzer GUI lists actual and potential deadlocks

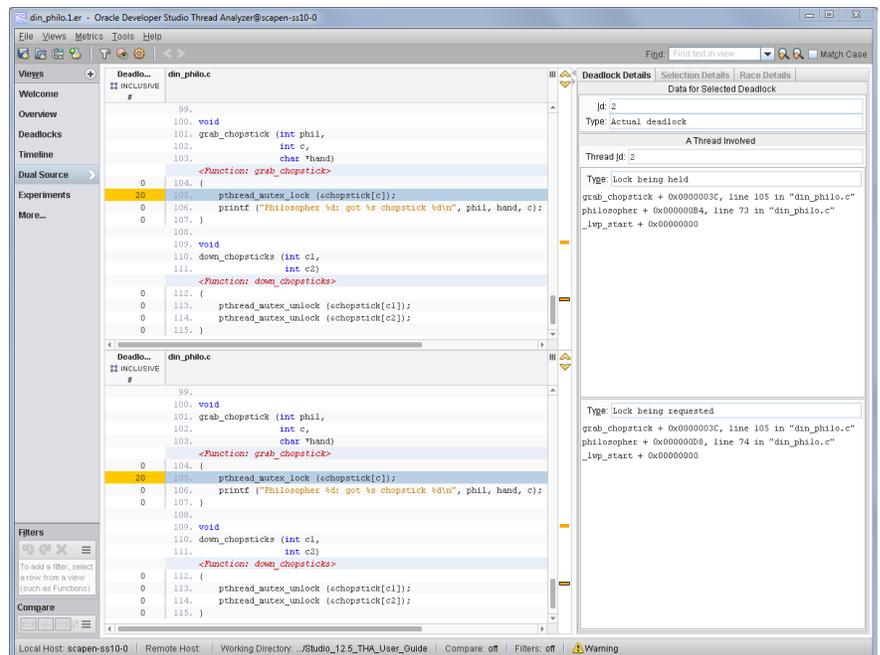


Figure 6. The Dual Source tab in the Thread Analyzer GUI pinpoints which locking operations cause a deadlock

Find and Fix Issues Faster

The Thread Analyzer provides several features that make it easier for organizations to deploy multithreaded applications quickly and improve their time to deliver. Features in the Thread Analyzer help developers reduce the amount of time spent debugging multithreaded application code.

Using the Thread Analyzer, it is possible to detect both data races and deadlocks at the

same time. To do so, users should follow the steps to detect data races, but run the program using the collect command with the `-r race,deadlock` flag (or

`-r all` for short). Any data races or deadlocks identified are recorded in the experiment.

Complete Development Environment

Oracle is the only provider of complete development environments optimized for Oracle hardware and available for both Oracle Solaris and Linux operating systems. With a suite of fully integrated and optimized tools, including compilers, debuggers, performance, memory and thread analysis tools, and much more, Oracle provides a next-generation development platform.

Using these tools, developers can bring high-performance, high-quality, standards-based enterprise applications to market faster and obtain maximum value from server investments.



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